

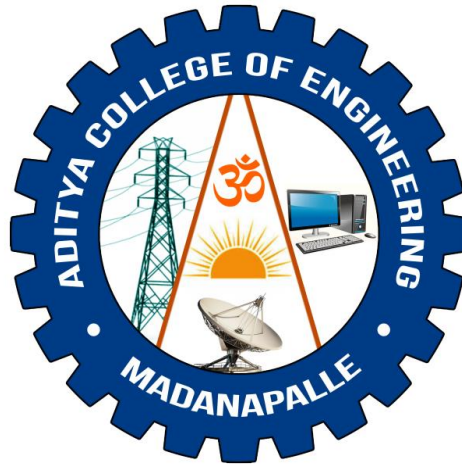
ADITYA COLLEGE OF ENGINEERING, MADANAPALLE

(UGC-AUTONOMOUS INSTITUTION & ACCREDITED WITH NAAC A+ GRADE)

Approved by AICTE, New Delhi & Affiliated to JNTUA, Anantapuramu

MADANAPALLE -517325, ANNAMAYYA Dist., A.P.

www.acem.ac.in



ACEM- R24 REGULATION

CSE (ARTIFICIAL INTELLIGENCE)

I & II YEAR COURSE STRUCTURE AND SYLLABUS

for

B.Tech (Regular – Full Time)

(Effective for the students admitted into I Year from the
Academic Year 2024-25 onwards)

and

B.Tech (Lateral Entry Scheme)

(Effective for the students getting admitted into II year through
Later Entry Scheme from the Academic Year 2025-26 onwards)

**ADITYA COLLEGE OF ENGINEERING :: MADANAPALLE**

Punganur Road, Valasapalle (Post), Madanapalle, Annamayya (Dist.) – 517325.

(An Autonomous Institution)

DEPARTMENT OF CSE (ARTIFICIAL INTELLIGENCE)**Institute Vision:**

To impart quality in engineering education to meet the technological advances and industrial requirements with global standards.

Institute Mission:

- ❖ Provide quality technical education through skill-based trainings and promote research and development, and consultancy services.
- ❖ Offer state-of-the-art-infrastructure for supporting technological advances.
- ❖ Develop disciplined, creative and globally competent engineers.
- ❖ Equip and empower the faculty at all levels to promote innovations and technical advancements in various domains of engineering.

Department Vision:

To be a pioneering department that cultivates highly ethical, innovative, and globally competent AI professionals through superior teaching, cutting-edge research, and effective application of emerging technologies.

Department Mission:

- ❖ Develop AI professionals who are adept at emerging technologies and innovative in solving complex, real-world problems, ensuring they are well-prepared for a globalized workforce.
- ❖ Foster a culture of research and innovation among students and faculty, focusing on projects that address societal challenges and contribute to the advancement of AI.
- ❖ Embed ethical considerations and professional integrity into the AI curriculum and practice, guiding students to become responsible practitioners in the field.

Programme Outcomes (POs):

On Successful completion, the graduate will be able to,

- ❖ **PO1. Engineering knowledge:** Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- ❖ **PO2. Problem analysis:** Identify, formulate, research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- ❖ **PO3. Design/development of solutions:** Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- ❖ **PO4. Conduct investigations of complex problems:** Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

- ❖ **PO5. Modern tool usage:** Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modelling to complex engineering activities with an understanding of the limitations.
- ❖ **PO6. The engineer and society:** Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
- ❖ **PO7. Environment and sustainability:** Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
- ❖ **PO8. Ethics:** Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
- ❖ **PO9. Individual and team work:** Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- ❖ **PO10. Communication:** Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- ❖ **PO11. Project management and finance:** Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- ❖ **PO12. Life-long learning:** Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

Program Specific Outcomes (PSOs):

On Successful completion, the graduate CSE (Artificial Intelligence) will be able to,

- ❖ Understand and apply the concepts of Mathematics and Artificial Intelligence in analysing the real-world problems and solving them.
- ❖ Design and develop computer programs / computer – based systems in the areas related to Artificial Intelligence, Machine Learning, Web / Mobile design and Data Analytics using software engineering principles and practices.

Programme Educational Objectives (PEOs):

After few years of graduation, the graduates of CSE (Artificial Intelligence) are expected to

- ❖ Graduates of the program are adequately prepared to be employed in IT industries and Public Sector companies by forecasting a logical and practical approach to problem solving that would prepare them to function effectively as skilled computer engineers.
- ❖ To impart students with solid foundation in mathematics, computing and core engineering fundamentals so as to help them to excel in their professional career or higher education.
- ❖ To promote lifelong learning by encouraging research and an attitude to apply the basic theories learnt during their graduation, leading to the creativity and productivity in their respective fields.
- ❖ To inculcate students with leadership qualities, communication skills and ethical behaviour as IT professionals that can lead to positive impact of technology on society.

B.Tech. – CSE (Artificial Intelligence)
Course Structure & Syllabus – ACEM R24 Regulations
(Applicable from the academic year 2024-25 onwards)

INDUCTION PROGRAMME

S.No.	Course Name	Category	L-T-P-C
1.	Physical Activities -- Sports, Yoga and Meditation, Plantation	MC	0-0-6-0
2.	Career Counselling	MC	2-0-2-0
3.	Orientation to all branches -- career options, tools, etc.	MC	3-0-0-0
4.	Orientation on admitted Branch -- corresponding labs, tools and platforms	EC	2-0-3-0
5.	Proficiency Modules & Productivity Tools	ES	2-1-2-0
6.	Assessment on basic aptitude and mathematical skills	MC	2-0-3-0
7.	Remedial Training in Foundation Courses	MC	2-1-2-0
8.	Human Values & Professional Ethics	MC	3-0-0-0
9.	Communication Skills -- focus on Listening, Speaking, Reading, Writing skills	BS	2-1-2-0
10.	Concepts of Programming	ES	2-0-2-0

Group - B
B.Tech. – I Year I Semester

S. No.	Category	Course code	Name of the Course	L	T	P	Credits
1.	BS	24BSHB101T	Linear Algebra & Calculus	2	1	0	3
2.	BS	24BSHB104T	Chemistry	3	0	0	3
3.	HM	24HMHS101T	Communicative English	2	0	0	2
4.	ES	24ES01101T	Basic Civil & Mechanical Engineering	3	0	0	3
5.	ES	24ES05101T	Introduction to Programming	2	1	0	3
6.	BS	24BSHB104P	Chemistry Lab	0	0	2	1
7.	HM	24HMHS101P	Communicative English Lab	0	0	2	1
8.	ES	24ES03102P	Engineering Workshop	0	0	3	1.5
9.	ES	24ES05101P	Computer Programming Lab	0	0	3	1.5
10.	HM	24HMHS102L	Health and Wellness, Yoga and Sports	0	0	1	0.5
			Total	12	2	11	19.5

B.Tech. – I Year II Semester

S. No.	Category	Course code	Name of the Course	L/D	T	P	Credits
1.	BS	24BSHB102T	Differential Equations & Vector Calculus	2	1	0	3
2.	BS	24BSHB103T	Engineering Physics	2	1	0	3
3.	ES	24ES02101T	Basic Electrical & Electronics Engineering	3	0	0	3
4.	ES	24ES03101T	Engineering Graphics	1	0	4	3
5.	PC	24PC05101T	Data Structures	2	1	0	3
6.	BS	24BSHB103P	Engineering Physics Lab	0	0	2	1
7.	ES	24ES02101P	Electrical & Electronics Engineering Workshop	0	0	3	1.5
8.	PC	24PC05101P	Data Structures Lab	0	0	3	1.5
9.	ES	24ES05102P	IT Workshop	0	0	2	1
10.	HM	24HMHS103L	NSS/NCC/Scouts & Guides/Community Service	0	0	1	0.5
			Total	10	3	15	20.5

B. Tech. – II Year I Semester

S. No.	Category	Course Code	Name of the Course	L	T	P	Credits
1.	BS	24BSHB209T	Discrete Mathematics & Graph Theory	2	1	0	3
2.	BS	24BSHB212T	Optimization Techniques	2	0	0	2
3.	PC	24PC31201T	Artificial Intelligence	3	0	0	3
4.	PC	24PC05202T	Advanced Data Structures & Algorithms Analysis	2	1	0	3
5.	PC	24PC05203T	Object Oriented Programming Through JAVA	2	1	0	3
6.	PC	24PC05202P	Advanced Data Structures and Algorithms Analysis Lab	0	0	3	1.5
7.	PC	24PC05203P	Object-Oriented Programming Through JAVA Lab	0	0	3	1.5
8.	SE	24SE05202S	Python programming	0	1	2	2
9.	ES	24ES03102T	Design Thinking & Innovation	1	0	2	2
			Total	12	4	10	21

B. Tech. – II Year II Semester

S. No.	Category	Course code	Name of the Course	L	T	P	Credits
1.	HM	24HMHS204L	Universal Human Values– Understanding Harmony and Ethical Human Conduct	2	1	0	3
2.	BS	24BSHB210T	Probability & Statistics	2	1	0	3
3.	PC	24PC31202T	Machine Learning	2	1	0	3
4.	PC	24PC05204T	Database Management Systems	2	1	0	3
5.	PC	24PC04204T	Digital Logic and Computer Organization	3	0	0	3
6.	PC	24PC31202P	Artificial Intelligence & Machine Learning Lab	0	0	3	1.5
7.	PC	24PC05204P	Database Management Systems Lab	0	0	3	1.5
8.	SE	24SE05203S	Full Stack Development-1	0	1	2	2
9.	HM	24HMHS205A	Environmental Science	2	0	0	--
			Total	11+2	5	8	20
Mandatory Community Service Project (24IPCP301L) of 08 Weeks duration during Summer Vacation							

B.Tech. – I Year I Semester

Course Code	Category	Name of the Course	L	T	P	C
24BSHB101T	BS	Linear Algebra & Calculus (Common for all branches of Engineering)	2	1	0	3

Pre Requisites: Basic Knowledge of Mathematics

Course Objectives:

To equip the students with standard concepts and tools at an intermediate to advanced level mathematics to develop the confidence and ability among the students to handle various real-world problems and their applications.

Course Outcomes (COs):

On successful completion of the course, Student will be able to

CO1: Analyze the consistency and solution of systems of linear equations using matrix methods including echelon forms, normal forms, Gauss-Jordan method, and iterative techniques. (L4)

CO2: Apply the concepts of Eigenvalues, Eigenvectors, and orthogonal transformation to solve real-life problems. (L3)

CO3: Interpret the implications of Mean Value Theorems and apply Taylor's and Maclaurin's series to approximate and analyze the behavior of functions in single-variable calculus. (L4)

CO4: Examine functions of several variables using partial derivatives, Jacobians, and series expansions, and determine critical points using methods like Lagrange multipliers. (L4)

CO5: Evaluate double and triple integrals in various coordinate systems and apply them to determine areas and volumes in multivariable contexts. (L4)

Unit I: Matrices:

Rank of a matrix by echelon form, normal form. Cauchy–Binet formulae (without proof). Inverse of non-singular matrices by Gauss-Jordan method, System of linear equations: Solving system of Homogeneous and Non-Homogeneous equations by Gauss elimination method, Jacobi and Gauss Seidel Iteration Methods.

Unit II: Eigen values, Eigenvectors and Orthogonal Transformation:

Eigen values, Eigenvectors and their properties, Diagonalization of a matrix, Cayley Hamilton Theorem (without proof), finding inverse and power of a matrix by Cayley-Hamilton Theorem, Quadratic forms and Nature of the Quadratic Forms, Reduction of Quadratic form to canonical forms by Orthogonal Transformation.

Unit III: Calculus:

Mean Value Theorems: Rolle's Theorem, Lagrange's mean value theorem with their geometrical interpretation, Cauchy's mean value theorem, Taylor's and Maclaurin theorems with remainders (without proof), Problems and applications on the above theorems.

Unit IV: Partial differentiation and Applications (Multi variable calculus):

Functions of several variables: Continuity and Differentiability, Partial derivatives, total derivatives, chain rule, Taylor's and Maclaurin's series expansion of functions of two variables. Jacobians, Functional dependence, maxima and minima of functions of two variables, method of Lagrange multipliers.

Unit V: Multiple Integrals (Multi variable Calculus):

Double integrals, triple integrals, change of order of integration, change of variables to polar, cylindrical and spherical coordinates. Finding areas (by double integrals) and volumes (by double integrals and triple integrals).

Text Books:

1. Higher Engineering Mathematics, B. S. Grewal, Khanna Publishers, 2017, 44th Edition
2. Advanced Engineering Mathematics, Erwin Kreyszig, John Wiley & Sons, 2018, 10th Edition.

Reference Books:

1. Thomas Calculus, George B. Thomas, Maurice D. Weir and Joel Hass, Pearson Publishers, 2018, 14th Edition.
2. Advanced Engineering Mathematics, R. K. Jain and S. R. K. Iyengar, Alpha Science International Ltd., 2021 5th Edition (9th reprint).
3. Advanced Modern Engineering Mathematics, Glyn James, Pearson publishers, 2018, 5th Edition.
4. Advanced Engineering Mathematics, Michael Greenberg, Pearson publishers, 9th edition
5. Higher Engineering Mathematics, H. K. Das, Er. Rajnish Verma, S. Chand Publications, 2014, Third Edition (Reprint 2021).

B.Tech. – I Year I Semester

Course Code	Category	Name of the Course	L	T	P	C
24BSHB104T	BS	Chemistry (Common to EEE, ECE, CSE, AI&DS & CSE(AI))	3	0	0	3

Pre-Requisites: Fundamentals of Chemistry

Course Objectives:

1. To understand the concepts of Schrodinger wave equation and molecular orbital theory
2. To understand and apply the concepts of semiconductors, super conductors and nano materials
3. To understand and apply the concepts of electrochemistry effectively.
4. To train the students on the fundamentals and applications of polymers.
5. To introduce basic principles of spectroscopy and chromatography

Course Outcomes (COs):

On successful completion of the course, Student will be able to

CO1: Understand the Fundamentals of Quantum mechanics, Apply Schrodinger wave equation to illustrate the molecular orbital energy level diagram for different di- atomic molecules (L3)

CO2: Apply the principle of Band diagrams and classify the Semiconductors, Super conductors, Supercapacitors & Nano materials and demonstrate their applications (L3)

CO3: Analyze electrochemical principles to calculate cell potentials and interpret titration curves, and evaluate the working mechanisms of batteries, fuel cells, and electrochemical sensors. (L4)

CO4: Differentiate between types of polymerization mechanisms and polymer classes, and examine the structure–property relationships and applications of thermoplastics, elastomers, conducting, and biodegradable polymers. (L4)

CO5: Interpret spectroscopic and chromatographic data using principles like Beer-Lambert's law, and analyze the instrumentation and applications of UV-Vis, IR spectroscopy, and HPLC techniques. (L4)

Unit I: Structure and Bonding Models:

Fundamentals of Quantum mechanics- Planck's quantum theory, Dual nature of matter, Schrodinger wave equation, significance of ψ and ψ^2 , particle in one-dimensional box, molecular orbital theory- Bonding in homo and heteronuclear di-atomic molecules, Energy level diagrams of N_2 , O_2 and CO , NO . π - molecular orbital diagrams for butadiene and benzene, calculation of bond order.

Unit II: Modern Engineering materials:

Semiconductor materials: Introduction, Types of semiconductors, P- type and N- type semiconductors, Band diagrams for conductors, semiconductors and insulators, role of doping on band structures, Applications. **Super conductors** - Introduction, Classification, Properties and Applications. **Supercapacitors:** Introduction, Construction and working, Classification – Applications. **Nano chemistry:** Introduction, classification of nano materials, properties and applications of Fullerenes, carbon nano tubes and Graphene's nanoparticles

Unit III: Electrochemistry and Applications:

Electrochemical cell, Nernst equation, cell potential calculations and numerical problems. **Potentiometry-** potentiometric titrations (redox titration), concept of conductivity, conductivity cell, conductometric titrations (acid-base titrations). **Electrochemical sensors** – potentiometric sensors with examples, amperometric sensors with examples. Primary cells – Zinc-air battery, Secondary cells –lithium-ion batteries- working of the batteries including cell reactions; Fuel cells, hydrogen-oxygen, polymer electrolyte membrane fuel cells – working of the cells.

Unit IV: Polymer Chemistry:

Introduction to polymers, functionality of monomers, chain growth and step growth polymerization, coordination polymerization, with specific examples and mechanisms of polymer formation. **Plastics** - Thermoplastics and Thermosettings, Preparation, properties and applications of – PVC, Teflon, Bakelite, Nylon-6,6, carbon fibers. Elastomers–Buna-S, Buna-N - preparation, properties and applications. Conducting polymers–polyacetylene, polyaniline, mechanism of conduction and applications. Biodegradable polymers- PGA & PLA.

Unit V: Instrumental Methods and Applications:

Electromagnetic spectrum. Absorption of radiation: Beer-Lambert's law, UV-Visible, Electronic transition, Instrumentation, IR Spectroscopies fundamental modes and selection rules- Instrumentation, Chromatography- Basic principle, classification – HPLC - principle, instrumentation and applications.

Text Books:

1. Jain and Jain, Engineering Chemistry, 16/e, DhanpatRai, 2013.
2. Peter Atkins, Julio de Paula and James Keeler, Atkins' Physical Chemistry, 10/e, Oxford University Press, 2010.

Reference Books:

1. G.V. Subba Reddy, K.N. Jayaveera and C. Ramachandraiah, Engineering Chemistry, Mc Graw Hill, 2020.
2. D. Lee, Concise Inorganic Chemistry, 5/e, Oxford University Press, 2008.
3. Skoog and West, Principles of Instrumental Analysis, 6/e, Thomson, 2007.

Reference Website:

1. <https://youtu.be/Oal2zQ84je4?si=d67NlidzOTfrfEon>
2. <https://youtu.be/qbxRHHnmvJk?si=soLaMMqXYV8xswri>
3. <https://youtu.be/CKyo2M1mNqQ?si=xLqBkrqtYm3uyN3G>
4. https://youtu.be/rG1qDXuRRoE?si=O0z5iQg7AUIZ_2lk
5. <https://youtu.be/Mig9b5hra-k?si=A6Q5vUJ--M4Nv31>

B.Tech. – I Year I Semester

Course Code	Category	Name of the Course	L	T	P	C
24HMHS101T	HM	Communicative English (Common to all branches of Engineering)	2	0	0	2

Pre-Requisites: Basics of LSRW skills

Course Objectives:

The main objective of introducing this course, *Communicative English*, is to facilitate effective listening, Reading, Speaking and Writing skills among the students. It enhances the same in their comprehending abilities, oral presentations, reporting useful information and providing knowledge of grammatical structures and vocabulary. This course helps the students make them effective in speaking and writing skills and make them industry ready.

Course Outcomes (COs):

On successful completion of the course, Student will be able to

CO1: Understand the context, topic, and pieces of specific information from social or Transactional dialogues. (L2)

CO2: Apply grammatical structures to formulate sentences and correct word forms. (L3)

CO3: Analyze discourse markers to speak clearly on a specific topic in informal discussions. (L4)

CO4: Evaluate reading / listening texts and to write summaries based on global – Comprehension of these texts. (L5)

CO5: Create a coherent paragraph, essay, and resume. (L6)

Unit I: Human Values: Gift of Magi (Short Story)

Listening: Identifying the topic, the context and specific pieces of information by listening to short audio texts and answering a series of questions.

Speaking: Asking and answering general questions on familiar topics such as home, family, work, studies and interests; introducing oneself and others.

Reading: Skimming to get the main idea of a text; scanning to look for specific pieces of information.

Writing: Mechanics of Writing-Capitalization, Spellings, Punctuation-Parts of Sentences.

Grammar: Parts of Speech, Basic Sentence Structures-forming questions

Vocabulary: Synonyms, Antonyms, Affixes (Prefixes/Suffixes), Root words.

Unit II: Nature: The Brook by Alfred Tennyson (Poem)

Listening: Answering a series of questions about main ideas and supporting ideas after listening to audio texts.

Speaking: Discussion in pairs /small groups on specific topics followed by short structure talks.

Reading: Identifying sequence of ideas; recognizing verbal techniques that help to link the ideas in a paragraph together.

Writing: Structure of a paragraph - Paragraph writing (specific topics)

Grammar: Cohesive devices -linkers, use of articles and zero article; prepositions.

Vocabulary: Homonyms, Homophones, Homographs.

Unit III: Biography: Elon Musk

Listening: Listening for global comprehension and summarizing what is listened to.

Speaking: Discussing specific topics in pairs or small groups and reporting what is discussed

- Reading:** Reading a text in detail by making basic inferences-recognizing and interpreting specific context clues; strategies to use text clues for comprehension.
- Writing:** Summarizing, Note-making, paraphrasing
- Grammar:** Verbs - tenses; subject-verb agreement; Compound words, Collocations
- Vocabulary:** Compound words, Collocations

Unit IV: Inspiration: The Toys of Peace by Saki

- Listening:** Making predictions while listening to conversations/ transactional dialogues without video; listening with video.
- Speaking:** Role plays for practice of conversational English in academic contexts (formal and informal) - asking for and giving information/directions.
- Reading:** Studying the use of graphic elements in text to convey information, reveal Trends /patterns/ relationships, communicate processes or display complicated data.
- Writing:** Letter Writing: Official Letters, Resumes
- Grammar:** Reporting verbs, Direct & Indirect speech, Active & Passive Voice
- Vocabulary:** Words often confused, Jargons

Unit V: Motivation: The Power of Intrapersonal Communication (An Essay)

- Listening:** Identifying key terms, understanding concepts and answering a series of relevant questions that test comprehension.
- Speaking:** Formal oral presentations on topics from academic contexts
- Reading:** Reading comprehension.
- Writing:** Writing structured essays on specific topics.
- Grammar:** Editing short texts –identifying and correcting common errors in grammar and usage (articles, prepositions, tenses, subject verb agreement)
- Vocabulary:** Technical Jargons

Text Books:

1. Pathfinder: Communicative English for Undergraduate Students, 1st Edition, Orient Black Swan, 2023 (Units 1,2 & 3)
2. Empowering with Language by Cengage Publications, 2023 (Units 4 & 5)

Reference Books:

1. Dubey, Sham Ji & Co. English for Engineers, Vikas Publishers, 2020
2. Bailey, Stephen. Academic writing: A Handbook for International Students. Routledge, 2014.
3. Murphy, Raymond. English Grammar in Use, Fourth Edition, Cambridge University Press.
4. Lewis, Norman. Word Power Made Easy- The Complete Handbook for Building a Superior Vocabulary. Anchor, 2014.

Web Resources:

Grammar:

1. www.bbc.co.uk/learningenglish
2. <https://dictionary.cambridge.org/grammar/british-grammar/>
3. www.eslpod.com/index.html
4. <https://www.learngrammar.net/>
5. <https://english4today.com/english-grammar-online-with-quizzes/>
6. <https://www.talkenglish.com/grammar/grammar.aspx>

Vocabulary:

1. <https://www.youtube.com/c/DailyVideoVocabulary/videos>
2. https://www.youtube.com/channel/UC4cmBAit8i_NJZE8qK8sfpA

B.Tech. – I Year I Semester

Course Code	Category	Name of the Course	L	T	P	C
24ES01101T	ES	Basic Civil and Mechanical Engineering (Common to All branches of Engineering)	3	0	0	3

Part – A: Basic Civil Engineering

Pre-Requisites: Basic Knowledge in Physics & Chemistry

Course Objectives:

1. Get familiarized with the scope and importance of Civil Engineering sub-divisions.
2. Introduce the preliminary concepts of surveying
3. Acquire preliminary knowledge on Transportation and its importance in nation's economy and also learn water resource and water quality.

Course Outcomes (COs):

On successful completion of the course, Student will be able to

CO1: Identify the roles and disciplines within civil engineering and apply basic knowledge of construction materials and building techniques, including prefabricated construction, in practical civil engineering contexts. (L3)

CO2: Analyse the methods of horizontal and angular measurements used in surveying and interpret levelling and bearing data to generate contour maps and elevation profiles. (L4)

CO3: Differentiate types of transportation systems and pavement structures, and examine the basic components of water resources and environmental engineering systems including hydrology and water conveyance structures. (L4)

Unit I: Basics of Civil Engineering: Role of Civil Engineers in Society- Various Disciplines of Civil Engineering- Structural Engineering- Geo-Technical Engineering- Transportation Engineering Hydraulics and Water Resources Engineering - Environmental Engineering - Scope of each discipline - Building Construction and Planning- Construction Materials - Cement – Aggregate Bricks- Cement concrete- Steel. Introduction to Prefabricated Construction Techniques.

Unit II: Surveying: Objectives of Surveying- Horizontal Measurements- Angular Measurements- Introduction to Bearings Levelling instruments used for levelling -Simple problems on levelling and bearings-Contour mapping.

Unit III: Transportation Engineering: Importance of Transportation in Nation's economic development-Types of Highway Pavements- Flexible Pavements and Rigid Pavements - Simple Differences. Basics of Harbour, Tunnel, Airport, and Railway Engineering. **Water Resources and Environmental Engineering:** Introduction, Sources of water- Quality of water- Specifications- Introduction to Hydrology–Rainwater Harvesting-Water Storage and Conveyance Structures (Simple introduction to Dams and Reservoirs).

Text Books:

1. Basic Civil Engineering, M.S.Palanisamy, , Tata Mcgraw Hill publications (India) Pvt. Ltd. Fourth Edition.
2. Introduction to Civil Engineering, S.S. Bhavikatti, New Age International Publishers. 2022. First Edition.
3. Basic Civil Engineering, Satheesh Gopi, Pearson Publications, 2009, First Edition.

Reference Books:

1. Surveying, Vol- I and Vol-II, S.K. Duggal, Tata McGraw Hill Publishers 2019. Fifth Edition.
2. Hydrology and Water Resources Engineering, Santosh Kumar Garg, Khanna Publishers, Delhi. 2016.
3. Highway Engineering, S.K.Khanna, C.E.G. Justo and Veeraraghavan, Nemchand and Brothers Publications 2019. 10th Edition.

Part-B : Basic Mechanical Engineering**Pre-Requisites:** Basic Knowledge in Physics & Chemistry**Course Objectives:**

1. Get familiarized with the scope and importance of Mechanical Engineering in different sectors and industries.
2. Explain different engineering materials and different manufacturing processes.
3. Provide an overview of different thermal and mechanical transmission systems and introduce basics of robotics and its applications.

Course Outcomes (COs):**On successful completion of the course, Student will be able to**

CO1: Identify the role of mechanical engineering across various industrial sectors and apply basic knowledge of engineering materials—including metals, ceramics, composites, and smart materials—in mechanical applications. (L3)

CO2: Differentiate between various manufacturing processes including CNC and smart manufacturing, and analyze the working principles of thermal systems such as engines, refrigeration cycles, and hybrid vehicles. (L4)

CO3: Examine the operating principles of different power plants and mechanical transmission systems, and classify types of robotic configurations based on their structure and applications. (L4)

Unit I: Introduction to Mechanical Engineering: Role of Mechanical Engineering in Industries and Society-Technologies in different sectors such as Energy, Manufacturing, Automotive, Aerospace, and Marine sectors.

Engineering Materials - Metals-Ferrous and Non-ferrous, Ceramics, Composites, Smart materials.

Unit II: Manufacturing Processes: Principles of Casting, Forming, joining processes, Machining, Introduction to CNC machines, 3D printing, and Smart manufacturing.

Thermal Engineering – Working principle of Boilers, Otto cycle, Diesel cycle, Refrigeration and air-conditioning cycles, IC engines, 2-Stroke and 4-Stroke engines, SI/CI Engines, Components of Electric and Hybrid Vehicles.

Unit III: Power Plants – working principle of Steam, Diesel, Hydro, Nuclear power plants.

Mechanical Power Transmission - Belt Drives, Chain, Rope drives, Gear Drives and their applications.

Introduction to Robotics - Joints & links, configurations, and applications of robotics.

(Note: The subject covers only the basic principles of Civil and Mechanical Engineering systems. The evaluation shall be intended to test only the fundamentals of the subject)

Text Books:

1. Internal Combustion Engines by V.Ganesan, By Tata McGraw Hill publications (India) Pvt. Ltd.
2. A Tear book of Theory of Machines by S.S. Rattan, Tata McGraw Hill Publications, (India) Pvt. Ltd.
3. An introduction to Mechanical Engg by Jonathan Wicker and Kemper Lewis, Cengage learning India Pvt. Ltd.

Reference Books:

1. Appuu Kuttan KK, Robotics, I.K. International Publishing House Pvt. Ltd. Volume-I
2. 3D printing & Additive Manufacturing Technology- L. Jyothish Kumar, Pulak M Pandey, Springer publications
3. Thermal Engineering by Mahesh M Rathore Tata McGraw Hill publications (India) Pvt. Ltd.
4. G. Shanmugam and M.S.Palanisamy, Basic Civil and the Mechanical Engineering, Tata McGraw Hill publications (India) Pvt. Ltd.

B.Tech. – I Year I Semester

Course Code	Category	Name of the Course	L	T	P	C
24ES05101T	ES	Introduction to Programming (Common to all branches of Engineering)	2	1	0	3

Pre-Requisites: Nil**Course Objectives:**

1. To introduce students to the fundamentals of computer programming.
2. To provide hands-on experience with coding and debugging.
3. To foster logical thinking and problem-solving skills using programming.
4. To familiarize students with programming concepts such as data types, control structures, functions, and arrays.
5. To encourage collaborative learning and teamwork in coding projects.

Course Outcomes (COs):**On successful completion of the course, Student will be able to**

CO1: Demonstrate basics of computers, the concept of algorithm & flow chart and analyse the time & complexities of algorithms. (L4)

CO2: Write the algorithms, draw the flow charts and develop the programs using conditional statements of C-Language. (L3)

CO3: Write the algorithm, draw the flow chart and develop the programs using arrays & strings of C-Language. (L3)

CO4: Apply the Pointers & user defined Data types of C language and Develop solutions to real world problems. (L3)

CO5: Develop the programs using Functions for real world problems in C language. (L3)

Unit I: Introduction to Programming and Problem Solving:

History of Computers, Basic organization of a computer: ALU, input-output Units, memory, program counter, Introduction to Programming Languages, Basics of a Computer Program, Algorithms, flowcharts (Using Dia Tool), pseudo code. Introduction to Compilation and Execution, Primitive Data Types, Variables, and Constants, Basic Input and Output, Operations, Type Conversion, and Casting. Problem solving techniques: Algorithmic approach, characteristics of algorithm, Problem solving strategies: Top-down approach, Bottom-up approach, Time and space complexities of algorithms.

Unit II: Control Structures:

Simple sequential programs Conditional Statements (if, if-else, switch), Loops (for, while, do-while) Break and Continue.

Unit III: Arrays and Strings:

Arrays indexing, memory model, programs with array of integers, two dimensional arrays, Introduction to Strings.

Unit IV: Pointers & User Defined Data types:

Pointers, dereferencing and address operators, pointer and address arithmetic, array manipulation using pointers, User-defined data types-Structures and Unions.

Unit -5: Functions & File Handling:

Introduction to Functions, Function Declaration and Definition, Function call Return Types and Arguments, modifying parameters inside functions using pointers, arrays as parameters. Scope and Lifetime of Variables, Basics of File Handling

Note: The syllabus is designed with C Language as the fundamental language of implementation.

Text Books:

1. "The C Programming Language", Brian W. Kernighan and Dennis M. Ritchie, Prentice-Hall, 1988.
2. "Schaum's Outline of Programming with C", Byron S Gottfried, McGraw-Hill Education, 1996.

Reference Books:

1. "Computing fundamentals and C Programming", Balagurusamy, E., McGraw-Hill Education, 2008.
2. "Programming in C", Rema Theraja, Oxford, 2016, 2nd Edition.
3. "C Programming, A Problem-Solving Approach", Forouzan, Gilberg, Prasad, CENGAGE, 3rd Edition.

B.Tech. – I Year I Semester

Course Code	Category	Name of the Course	L	T	P	C
24BSHB104P	BS	Chemistry Lab (Common to EEE, ECE, CSE, AI&DS & CSE(AI))	0	0	2	1

Pre-Requisites: Fundamentals of Chemistry

Course Objectives:

1. To provide solid foundation in chemistry laboratory to solve engineering problems.
2. To Illustrate the applications of conductometry and potentiometry
3. To Illustrates the properties of analytical equipment's like UV-VIS and IR.

Course Outcomes (COs):

On successful completion of the course, Student will be able to

CO1: Prepare advanced polymer Bakelite materials. (L2)

CO2: Measure the strength of an acid present in secondary batteries. (L3)

CO3: Determine the cell constant and conductance of solutions (L3)

CO4: Analyze some simple organic compounds by IR. (L3)

CO5: Prepare advanced Nano materials. (L2)

List of Chemistry Experiments

1. Estimation of Ferrous Iron by Dichrometry
2. Preparation of a Bakelite
3. Conductometric titration of strong acid vs. strong base
4. Conductometric titration of weak acid vs. strong base
5. Determination of Strength of an acid in Pb-Acid battery
6. Potentiometry - determination of redox potentials and emfs
7. Verify Lambert-Beer's law
8. Determination of cell constant and conductance of solutions
9. Identification of simple organic compounds by IR
10. Preparation of nanomaterials by precipitation
11. Measurement of 10Dq by spectrophotometric method
12. Wavelength measurement of sample through UV-Visible Spectroscopy

Note: Minimum Ten experiments are to be performed.

Reference Books:

1. Vogel's Text book of Quantitative Chemical Analysis, Sixth Edition – Mendham J et al, Pearson Education, 2012.
2. Chemistry Practical– Lab Manual, First edition, Chandra Sekhar KB, Subba Reddy GV and Jayaveera KN, SM Enterprises, Hyderabad, 2014.
3. Chemistry Laboratory Manual, Sri Krishna Hitech Publishing Company Pvt.Ltd, 2nd Edition, A Ravi Krishanan, B Tirumala Rao, 2020-2021.

B.Tech. – I Year I Semester

Course Code	Category	Name of the Course	L	T	P	C
24HMHS101P	HS	Communicative English Lab (Common to all branches of Engineering)	0	0	2	1

Pre-Requisites: Basics of LSRW skills

Course Objectives:

The main objective of introducing this course Communicative English Laboratory is to expose the students to a variety of self-instructional, learner friendly modes of language learning. The students will get trained in basic communication skills and also make them ready to face job interviews.

Course Outcomes (COs):

On successful completion of the course, Student will be able to

CO1 : Understand the different aspects of the English language proficiency with emphasis on LSRW skills.(L2)

CO2 : Apply communication skills through various language learning activities(L3)

CO3 : Analyze the English speech sounds, stress, rhythm, intonation and syllable division for better listening and speaking comprehension.(L4)

CO4 : Evaluate and exhibit professionalism in participating in debates and group discussions.(L5)

CO5 : Create effective Course Objectives. (L6)

List of Topics:

1. Vowels & Consonants
2. Neutralization/Accent Rules
3. Communication Skills & JAM
4. Role Play or Conversational Practice
5. Group Discussions-methods & practice
6. Debates - Methods & Practice
7. PPT Presentations/ Poster Presentation
8. Interview Skills
9. E-mail Writing
10. Resume Writing, Cover letter, SOP

Suggested Software:

- Walden Infotech
- Young India Films

Reference Books:

1. Raman Meenakshi, Sangeeta- Sharma. *Technical Communication*. Oxford Press.2018.
2. Taylor Grant:*English Conversation Practice*, Tata McGraw-Hill Education India,2016
3. Hewing's, Martin. *Cambridge Academic English(B2)*.CUP,2012.
4. J. Sethi & P.V. Dhamija. *A Course in Phonetics and Spoken English*, (2ndEd),Kindle, 2013
5. T. Balasubramanyam, *A Textbook of English Phonetics for Indian Students*, (3rd Ed) Trinity Press.

B.Tech. – I Year I Semester

Course Code	Category	Name of the Course	L	T	P	C
24ES03102P	ES	Engineering Workshop (Common to all branches of Engineering)	0	0	3	1.5

Pre-Requisites: Nil

Course Objectives:

- To familiarize students with wood working, sheet metal operations, fitting and electrical house wiring skills

Course Outcomes (COs):

On successful completion of the course, Student will be able to

CO1: Identify workshop tools and their operational capabilities. (L3)

CO2: Practice on manufacturing of components using workshop trades including fitting, carpentry, foundry and welding. (L3)

CO3: Apply fitting operations in various applications. (L3)

CO4: Apply basic electrical engineering knowledge for House Wiring Practice (L3)

1. **Demonstration:** Safety practices and precautions to be observed in workshop.

2. **Wood Working:** Familiarity with different types of woods and tools used in wood working and make following joints.

a) Half – Lap joint b) Mortise and Tenon joint c) Corner Dovetail joint or Bridle joint

3. **Sheet Metal Working:** Familiarity with different types of tools used in sheet metal working, Developments of following sheet metal job from GI sheets.

a) Tapered tray b) Conical funnel c) Elbow pipe d) Brazing

4. **Fitting:** Familiarity with different types of tools used in fitting and do the following fitting exercises.

a) V-fit b) Dovetail fit c) Semi-circular fit d) Bicycle tire puncture and change of two-wheeler tyre

5. **Electrical Wiring:** Familiarity with different types of basic electrical circuits and make the following connections.

a) Parallel and series b) Two-way switch c) Godown lighting
d) Tube light e) Three phase motor f) Soldering of wires

6. **Foundry Trade:** Demonstration and practice on Moulding tools and processes, Preparation of Green Sand Moulds for given Patterns.

7. **Welding Shop:** Demonstration and practice on Arc Welding and Gas welding. Preparation of Lap Joint and Butt joint.

8. **Plumbing:** Demonstration and practice of Plumbing tools, Preparation of Pipe joints with coupling for same diameter and with reducer for different diameters.

Text Books:

1. Basic Workshop Technology: Manufacturing Process, Felix W.; Independently Published, 2019.

2. Workshop Processes, Practices and Materials; Bruce J. Black, Routledge publishers, 5th Edn. 2015.

3. A Course in Workshop Technology Vol I. & II, B.S. Raghuwanshi, Dhanpath Rai & Co., 2015 & 2017.

Reference Books:

1. Elements of Workshop Technology, Vol. I by S. K. Hajra Choudhury & Others, Media Promoters and Publishers, Mumbai. 2007, 14th edition

2. Workshop Practice by H. S. Bawa, Tata-McGraw Hill, 2004.

3. Wiring Estimating, Costing and Contracting; Soni P.M. & Upadhyay P.A.; Atul Prakashan, 2021-22.

B.Tech. – I Year I Semester

Course Code	Category	Name of the Course	L	T	P	C
24ES05101P	ES	Computer Programming Lab (Common to all branches of Engineering)	0	0	3	1.5

Pre Requisites: Nil

Course Objectives:

The course aims at providing students with hands – on experience and train them on the concepts of the C-programming language.

Course Outcomes(COs):

On successful completion of the course, Student will be able to

CO1: Read, understand, and trace the execution of programs written in C language. (L2)

CO2: Select the right control structure for solving the problem. (L3)

CO3: Develop C programs which utilize memory efficiently using programming constructs like pointers. (L3)

CO4: Develop, Debug and Execute programs to demonstrate the applications of arrays, functions, basic concepts of pointers in C. (L3)

Unit I: Week 1:

Objective: Getting familiar with the programming environment on the computer and writing the first program.

Suggested Experiments/Activities:

Tutorial 1: Problem-solving using Computers.

Lab1: Familiarization with programming environment

- i) Basic Linux environment and its editors like Vi, Vim & Emacs etc.
- ii) Exposure to Turbo C, gcc
- iii) Writing simple programs using printf(), scanf()

Week 2:

Objective: Getting familiar with how to formally describe a solution to a problem in a series of finite steps both using textual notation and graphic notation.

Suggested Experiments /Activities:

Tutorial 2: Problem-solving using Algorithms and Flow charts.

Lab 1: Converting algorithms/flow charts into C Source code.

Developing the algorithms/flowcharts for the following sample programs

- i) Sum and average of 3 numbers
- ii) Conversion of Fahrenheit to Celsius and vice versa
- iii) Simple interest calculation

Week 3:

Objective: Learn how to define variables with the desired data-type, initialize them with appropriate values and how arithmetic operators can be used with variables and constants.

Suggested Experiments/Activities:

Tutorial 3: Variable types and type conversions:

Lab 3: Simple computational problems using arithmetic expressions.

- i) Finding the square root of a given number
- ii) Finding compound interest
- iii) Area of a triangle using heron's formulae
- iv) Distance travelled by an object

UNIT – II : Week 4:

Objective: Explore the full scope of expressions, type-compatibility of variables & constants and operators used in the expression and how operator precedence works.

Suggested Experiments/Activities:

Tutorial4: Operators and the precedence and as associativity:

Lab4: Simple computational problems using the operator' precedence and associativity

i) Evaluate the following expressions.

- | | |
|------------------------|-----------------------|
| a. $A+B*C+(D*E) + F*G$ | b. $A/B*C-B+A*D/3$ |
| c. $A+++B---A$ | d. $J= (i++) + (++i)$ |

ii) Find the maximum of three numbers using conditional operator

iii) Take marks of 5 subjects in integers, and find the total, average in float

Week 5:

Objective: Explore the full scope of different variants of “if construct” namely if-else, null-else, if-else if*-else, switch and nested-if including in what scenario each one of them can be used and how to use them. Explore all relational and logical operators while writing conditionals for “if construct”.

Suggested Experiments/Activities:

Tutorial 5: Branching and logical expressions:

Lab 5: Problems involving if-then-else structures.

- i) Write a C program to find the max and min of four numbers using if-else.
- ii) Write a C program to generate electricity bill.
- iii) Find the roots of the quadratic equation.
- iv) Write a C program to simulate a calculator using switch case.
- v) Write a C program to find the given year is a leap year or not.

Week 6:

Objective: Explore the full scope of iterative constructs namely while loop, do-while loop and for loop in addition to structured jump constructs like break and continue including when each of these statements is more appropriate to use.

Suggested Experiments/Activities:

Tutorial 6: Loops, while and for loops

Lab 6: Iterative problems e.g., the sum of series

- i) Find the factorial of given number using any loop.
- ii) Find if the given number is a prime or not.
- iii) Compute sine and cos series
- iv) Checking a number palindrome
- v) Construct a pyramid of numbers.

Unit III: Week 7:

Objective: Explore the full scope of Arrays construct namely defining and initializing 1-D and 2-D and more generically n-D arrays and referencing individual array elements from the defined array. Using integer 1-D arrays, explore search solution linear search.

Suggested Experiments/Activities:

Tutorial 7: 1 D Arrays: searching.

Lab 7: 1D Array manipulation, linear search

- i) Find the min and max of a 1-D integer array.
- ii) Perform linear search on 1D array.
- iii) The reverse of a 1D integer array

- iv) Find 2's complement of the given binary number.
- v) Eliminate duplicate elements in an array.

Week 8:

Objective: Explore the difference between other arrays and character arrays that can be used as Strings by using null character and get comfortable with string by doing experiments that will reverse a string and concatenate two strings. Explore sorting solution bubble sort using integer arrays.

Suggested Experiments/Activities:

Tutorial 8: 2 D arrays, sorting and Strings.

Lab 8: Matrix problems, String operations, Bubble sort

- i) Addition of two matrices
- ii) Multiplication two matrices
- iii) Sort array elements using bubble sort
- iv) Concatenate two strings without built-in functions
- v) Reverse a string using built-in and without built-in string functions

Unit – IV : Week 9:

Objective: Explore pointers to manage a dynamic array of integers, including memory allocation & value initialization, resizing changing and reordering the contents of an array and memory de-allocation using malloc (), calloc (), realloc () and free () functions. Gain experience processing command-line arguments received by C

Suggested Experiments/Activities:

Tutorial 9: Pointers, structures and dynamic memory allocation

Lab 9: Pointers and structures, memory dereference.

- i) Write a C program to find the sum of a 1D array using malloc()
- ii) Write a C program to find the total, average of n students using structures
- iii) Enter n students data using calloc () and display failed students list
- iv) Read student name and marks from the command line and display the student details along with the total.
- v) Write a C program to implement realloc ()

Week 10:

Objective: Experiment with C Structures, Unions, bit fields and self-referential structures (Singly linked lists) and nested structures

Suggested Experiments/Activities:

Tutorial 10: Bitfields, Self-Referential Structures, Linked lists

Lab10: Bitfields, linked lists

Read and print a date using dd/mm/yyyy format using bit-fields and differentiate the same without using bit-fields

- i) Create and display a singly linked list using self-referential structure.
- ii) Demonstrate the differences between structures and unions using a C program.
- iii) Write a C program to shift/rotate using bitfields.
- iv) Write a C program to copy one structure variable to another structure of the same type.

Unit – V: Week 11:

Objective: Explore the Functions, sub-routines, scope and extent of variables, doing some experiments by parameter passing using call by value. Basic methods of numerical integration

Suggested Experiments/Activities:

Tutorial 11: Functions, call by value, scope and extent,

Lab 11: Simple functions using call by value, solving differential equations using Eulers theorem.

- i) Write a C function to calculate NCR value.
- ii) Write a C function to find the length of a string.
- iii) Write a C function to transpose of a matrix.
- iv) Write a C function to demonstrate numerical integration of differential equations using Euler's method

Week 12:

Objective: Explore how recursive solutions can be programmed by writing recursive functions that can be invoked from the main by programming at least five distinct problems that have naturally recursive solutions.

Suggested Experiments/Activities:

Tutorial 12: Recursion, the structure of recursive calls

Lab 12: Recursive functions

- i) Write a recursive function to generate Fibonacci series.
- ii) Write a recursive function to find the lcm of two numbers.
- iii) Write a recursive function to find the factorial of a number.
- iv) Write a C Program to implement Ackermann function using recursion.
- v) Write a recursive function to find the sum of series.

Week 13:

Objective: Explore the basic difference between normal and pointer variables, Arithmetic operations using pointers and passing variables to functions using pointers

Suggested Experiments/Activities:

Tutorial 13: Call by reference, dangling pointers

Lab 13: Simple functions using Call by reference, Dangling pointers.

- i) Write a C program to swap two numbers using call by reference.
- ii) Demonstrate Dangling pointer problem using a C program.
- iii) Write a C program to copy one string into another using pointer.
- iv) Write a C program to find no of lowercase, uppercase, digits and other characters using pointers.

Week14:

Objective: To understand data files and file handling with various file I/O functions. Explore the differences between text and binary files.

Suggested Experiments/Activities:

Tutorial 14: File handling

Lab 14: File operations

- i) Write a C program to write and read text into a file.
- ii) Write a C program to write and read text into a binary file using fread() and fwrite()
- iii) Copy the contents of one file to another file.
- iv) Write a C program to merge two files into the third file using command-line arguments.
- v) Find no. of lines, words and characters in a file
- vi) Write a C program to print the last n characters of a given file.

Text Books:

1. Ajay Mittal, Programming in C: A practical approach, Pearson 1st Edition 2010.
2. Byron Gottfried, Schaum's Outline of Programming with C, Mc Graw Hill; 2nd edition 1996.

Reference Books:

1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, Prentice-Hall of India, 1988.
2. C Programming, A Problem-Solving Approach, Forouzan, Gilberg, Prasad, CENGAGE, 3rd edition, 2011.

B.Tech. – I Year I Semester

Course Code	Category	Name of the Course	L	T	P	C
24HMHS102L	HM	Health and Wellness, Yoga and Sports (Common to all branches of Engineering)	0	0	1	0.5

Pre-Requisites: Nil**Course Objectives:**

1. To maintain their mental and physical wellness upright and develop ability in them to cope up with the stress arising in the life.
2. To create space in the curriculum to nurture the potential of the students in sports/games/yoga etc.
3. To introduce a practice oriented introductory course on the subject.

Course Outcomes (COs):**On successful completion of the course, student will be able to****CO1:** Be Physical fit to perform daily routine without undue fatigue.(L2)**CO2:** Be Mentally alert and Socially Cohesive(L2)**CO3:** Consider success and failure equally.**CO4:** Develop Positive Personality. (L3)**CO5:** Improve Leadership qualities. (L3)**Unit I: Health and Fitness:**

Concept of health and fitness, Nutrition and Balanced diet, basic concept of immUnity Relationship between diet and fitness, Globalization and its impact on health, Body Mass Index (BMI) of all age groups.

Activities:

- i) Organizing health awareness programmes in commUnity
- ii) Preparation of health profile
- iii) Preparation of chart for balance diet for all age groups

Unit II: Yoga:

Concept of yoga, need for and importance of yoga, origin and history of yoga in Indian context, classification of yoga, Physiological effects of Asanas- Pranayama and meditation, stress management and yoga, Mental health and yoga practice.

Activities: Yoga practices – Asana, Kriya, Mudra, Bandha, Dhyana, Surya Namaskar**Unit III: Sports and Fitness:**

Concept of Sports and fitness, importance, fitness components, history of sports, Ancient and Modern Olympics, Asian games and Commonwealth games.

Activities:

- i) Participation in one major game and one individual sport viz., Athletics, Volleyball, Basketball, Handball, Football, Badminton, Kabaddi, Kho-kho, Table tennis, Cricket etc.
Practicing general and specific warm up, aerobics
- ii) Practicing cardiorespiratory fitness, treadmill, run test, 9 min walk, skipping and running.

General Guidelines:

1. Institutes must assign slots in the Timetable for the activities of Health/Sports/Yoga.
2. Institutes must provide field/facility and offer the minimum of five choices of as many as Games/Sports.
3. Institutes are required to provide sports instructor / yoga teacher to mentor the students.

B.Tech. – I Year II Semester

Course Code	Category	Name of the Course	L	T	P	C
24BSHB102T	BS	Differential Equations & Vector Calculus (Common for all branches of Engineering)	2	1	0	3

Pre Requisites: Basis Knowledge of Mathematics

Course Objectives:

- To enlighten the learners about the concept of differential equations and multivariable calculus.
- To furnish the learners with basic concepts and techniques at plus two level to lead them to advanced level by handling various real-world applications.

Course Outcomes (COs):

On successful completion of the course, Student will be able to

CO1: Solve the differential equations of first order and first degree and apply in Newton's law of Cooling and Electrical Circuits applications. (L3)

CO2: Solve the linear constant coefficient differential equations of higher order and apply in L-C-R Electrical Circuits and Simple Harmonic motion applications. (L3)

CO3: Find the solution to Partial Differential Equations and Homogeneous Linear Partial differential equations with constant coefficients and solve real time related problems. (L3)

CO4: Examine the physical meaning of different operators such as gradient, curl and divergence. (L4)

CO5: Determine the Line, Surface and Volume integrals using Vector Calculus and solve related engineering problems. (L4)

Unit I: Differential Equations of First Order and First Degree:

Linear differential equations – Bernoulli's equations- Exact equations and equations reducible to exact form. Applications: Newton's Law of cooling – Law of natural growth and decay- Electrical circuits.

Unit II: Linear Differential Equations of Higher Order (Constant Coefficients):

Definitions, homogenous and non-homogenous, complimentary function, general solution, particular integral, Wronskian, Method of variation of parameters. Simultaneous linear equations, Applications to L-C-R Circuit problems and Simple Harmonic motion.

Unit III: Partial Differential Equations:

Introduction and formation of Partial Differential Equations by elimination of arbitrary constants and arbitrary functions, solutions of first order linear equations using Lagrange's method. Homogeneous Linear Partial differential equations with constant coefficients.

Unit IV: Vector Differentiation:

Scalar and vector point functions, vector operator Del, Del applies to scalar point functions- Gradient, Directional derivative, del applied to vector point functions-Divergence and Curl, vector identities.

Unit V: Vector Integration:

Line integral-circulation-work done, surface integral-flux, Green's theorem in the plane (without proof), Stoke's theorem (without proof), volume integral, Divergence theorem (without proof) and related problems.

Text Books:

1. Erwin Kreyszig, Advanced Engineering Mathematics, 10/e, John Wiley & Sons, 2018.
2. B.S. Grewal, Higher Engineering Mathematics, 44/e, Khanna publishers, 2017.

Reference Books:

1. Dennis G. Zill and Warren S. Wright, Advanced Engineering Mathematics, Jones and Bartlett, 2018.
2. Micheael Greenberg, Advanced Engineering Mathematics, 9th edition, Pearson edn
3. George B. Thomas, Maurice D. Weir and Joel Hass, Thomas Calculus, 14/e, Pearson Publishers, 2018.
4. R. K. Jain and S. R. K. Iyengar, Advanced Engineering Mathematics, 5/e, Alpha Science International Ltd., 2021 (9th reprint).
5. B. V. Ramana, Higher Engineering Mathematics, Mc Graw Hill Education, 2017.

B.Tech. – I Year II Semester

Course Code	Category	Name of the Course	L	T	P	C
24BSHB103T	BS	Engineering Physics (Common for all branches of Engineering)	2	1	0	3

Pre-Requisites: Fundamentals of Physics

Course Objectives:

To bridge the gap between Physics in school at 10+2 level and UG level engineering courses by identifying the importance of optical phenomenon like interference, diffraction, etc, enlightening the periodic arrangement of atoms in crystalline solids and concepts of quantum mechanics, introduce novel concepts of dielectric and magnetic materials, physics of semiconductors.

Course Outcomes (COs):

On successful completion of the course, Student will be able to

CO1: Analyze the intensity variation of light due to Interference Diffraction and Polarization. (L4)

CO2: Analyze the properties of crystals and determine the type of structure using the X-ray Diffraction technique. (L4)

CO3: Summarize various types of Polarization of dielectric materials & Classify Magnetic materials. (L4)

CO4: Apply the fundamentals of quantum mechanics & free electron theory to the dimensional motion of particles. (L3)

CO5: Explain the basics concepts in semiconductors and identify the type of semiconductor using Hall effect. (L3)

Unit I: Wave Optics:

Interference: Introduction - Principle of superposition –Interference of light - Interference in thin films (Reflection Geometry) & applications - Colours in thin films- Newton’s Rings, Determination of wavelength and refractive index.

Diffraction: Introduction - Fresnel and Fraunhofer diffractions - Fraunhofer diffraction due to single slit, double slit & N-slits (Qualitative) – Diffraction Grating - Dispersive power and resolving power of Grating (Qualitative).

Polarization: Introduction -Types of polarization - Polarization by reflection, refraction and Double refraction - Nicol’s Prism -Half wave and Quarter wave plates.

Unit II: Crystallography and X-ray Diffraction :

Space lattice, Basis, Unit Cell and lattice parameters Bravais Lattices – crystal systems (3D) – co ordination number - packing fraction of SC, BCC & FCC - Miller indices – separation between successive (hkl) planes.

X-ray diffraction: Bragg’s law - X-ray Diffractometer –crystal structure determination by Laue’s and powder methods.

Unit III : Dielectric and Magnetic Materials:

Dielectric Materials: Introduction - Dielectric polarization - Dielectric polarizability, Susceptibility, Dielectric constant and Displacement Vector – Relation between the electric vectors - Types of polarizations- Electronic (Quantitative), Ionic (Quantitative) and Orientation polarizations (Qualitative) - Lorentz internal field - Clausius- Mossotti equation - complex dielectric constant – Frequency dependence of polarization – dielectric loss

Magnetic Materials: Introduction - Magnetic dipole moment - Magnetization-Magnetic susceptibility and permeability – Atomic origin of magnetism - Classification of magnetic materials: Dia, para, Ferro, anti-

ferro & Ferri magnetic materials - Domain concept for Ferromagnetism & Domain walls (Qualitative) - Hysteresis - soft and hard magnetic materials.

Unit IV: Quantum Mechanics and Free electron Theory:

Quantum Mechanics: Dual nature of matter – Heisenberg’s Uncertainty Principle – Significance and properties of wave function – Schrodinger’s time independent and dependent wave equations– Particle in a one-dimensional infinite potential well.

Free Electron Theory: Classical free electron theory (Qualitative with discussion of merits and demerits) – Quantum free electron theory – electrical conductivity based on quantum free electron theory - Fermi-Dirac distribution - Density of states - Fermi energy

Unit V: Semiconductors :

Semiconductors: Formation of energy bands – classification of crystalline solids - Intrinsic semiconductors: Density of charge carriers – Electrical conductivity – Fermi level – Extrinsic semiconductors: density of charge carriers – dependence of Fermi energy on carrier concentration and temperature - Drift and diffusion currents – Einstein’s equation -- Direct and Indirect Band gap of semiconductors – Hall effect and its applications.

Text Books:

1. Palanisamy ,”Engineering Physics”, Palanisamy, Scitech Publications.
2. K.Thyagarajan ,”Engineering Physics”, McGraw Hill Publications.
3. A Text book of Engineering Physics, M. N. Avadhanulu, P.G.K.shirsagar& TVS Arun Murthy, S. Chand Publications, 11th Edition 2019
- 4 Engineering Physics - D.K.Bhattacharya and Poonam Tandon, Oxford press (2015)

Reference Books:

- 1.Introduction to solid state physics , Charles kittel 7th Edition , John Wiley and Sons.
2. Gaur and Gupta, “Engineering Physics”, Dhanpatrai Publications.
3. Engineering Physics - M.R. Srinivasan, New Age international publishers (2009).
4. Engineering Physics” - Sanjay D. Jain, D. Sahasrabudhe and Girish, University Press.2010

Reference Website:

1. <https://www.youtube.com/watch?v=PEXSH8dB-Uk>
2. <https://www.youtube.com/watch?v=YvrwVK9ZqQY>
3. <https://www.digimat.in/nptel/courses/video/115107095/L01.html>
4. <https://www.youtube.com/watch?v=6QUFuZpCgGw>
5. <https://nptel.ac.in/courses/115/105/115105122/>

B.Tech. – I Year II Semester

Course Code	Category	Name of the Course	L	T	P	C
24ES02101T	ES	Basic Electrical and Electronics Engineering (Common to all branches of Engineering)	3	0	0	3

Part - A: Basic Electrical Engineering

Pre-requisites: Fundamentals of Physics

Course Objectives:

To expose to the field of electrical & electronics engineering, laws and principles of electrical/ electronic engineering and to acquire fundamental knowledge in the relevant field.

Course Outcomes (COs):

On successful completion of the course, Student will be able to

CO1: Apply KVL & KCL to AC & DC Circuits to determine the various electrical parameters. (L3)

CO2: Demonstrate the construction, working principle & operation of various DC & AC Machines and Permanent Magnet Moving Coil (PMMC) & Moving Iron (MI) Instruments. (L2)

CO3: Illustrate the generation of Electrical power, Electricity billing and Equipment Safety Measures. (L2)

Unit I: DC & AC Circuits:

DC Circuits: Electrical circuit elements (R, L and C), Ohm's Law and its limitations, KCL & KVL, series, parallel, series-parallel circuits, Super Position theorem, Simple numerical problems.

AC Circuits: A.C. Fundamentals: Equation of AC Voltage and current, waveform, time period, frequency, amplitude, phase, phase difference, average value, RMS value, form factor, peak factor, Voltage and current relationship with phasor diagrams in R, L, and C circuits, Concept of Impedance, Active power, reactive power and apparent power, Concept of power factor (Simple Numerical problems).

Unit II: Machines and Measuring Instruments:

Machines: Construction, principle and operation of (i) DC Motor, (ii) DC Generator, (iii) Single Phase Transformer, (iv) Three Phase Induction Motor and (v) Alternator, Applications of electrical machines.

Measuring Instruments: Construction and working principle of Permanent Magnet Moving Coil (PMMC), Moving Iron (MI) Instruments and Wheat Stone bridge.

Unit III: Energy Resources, Electricity Bill & Safety Measures:

Energy Resources: Conventional and non-conventional energy resources; Layout and operation of various **Power Generation Systems** : Hydel, Nuclear, Solar & Wind power generation.

Electricity bill: Power rating of household appliances including air conditioners, PCs, Laptops, Printers, etc. Definition of "Unit" used for consumption of electrical energy, two-part electricity tariff, calculation of electricity bill for domestic consumers.

Equipment Safety Measures: Working principle of Fuse and Miniature circuit breaker (MCB), merits and demerits. Personal safety measures: Electric Shock, Earthing and its types, Safety Precautions to avoid shock.

Text Books:

1. Basic Electrical Engineering, D. C. Kulshreshtha, Tata McGraw Hill, 2019, First Edition
2. Power System Engineering, P.V. Gupta, M.L. Soni, U.S. Bhatnagar and A. Chakrabarti, Dhanpat Rai & Co, 2013
3. Fundamentals of Electrical Engineering, Rajendra Prasad, PHI publishers, 2014, Third Edition

Reference Books:

1. Basic Electrical Engineering, D. P. Kothari and I. J. Nagrath, Mc Graw Hill, 2019, Fourth Edition
2. Basic Electrical Engineering, T. K. Nagsarkar and M. S. Sukhija, Oxford University Press, 2017.
3. Basic Electrical and Electronics Engineering, S. K. Bhattacharya, Person Publications, 2018, Second Edition. E. Hughes, Electrical and Electronic Technology, Pearson , 2010
4. 5. G. Rizzoni, Principles and Applications of Electrical Engineering, TMH , 2017

Web Resources:

1. <https://nptel.ac.in/courses/108105053>

2. <https://nptel.ac.in/courses/108108076>
3. <https://archive.nptel.ac.in/courses/108/105/108105053>

Part-B: Basic Electronics Engineering

Pre-Requisites: Fundamentals of Physics and Boolean Algebra

Course Objectives:

This course provides the student with the fundamental skills to understand the principles of digital electronics, basics of semiconductor devices like diodes & transistors, characteristics and its applications.

Course Outcomes (COs):

On successful completion of the course, Students will be able to

CO1: Apply the concept of science and mathematics to understand the working of diodes, transistors with characteristics.(L3)

CO2: Analyze the applications of the diode and transistors.(L4)

CO3: Explain about number systems, codes, logic gates and the working mechanism of combinational and sequential circuits. (L2)

Unit I: Semiconductor Devices:

Introduction - Evolution of electronics – Vacuum tubes to nano electronics - Characteristics of PN Junction Diode - Zener Effect -Zener Diode and its Characteristics. Bipolar Junction Transistor - CB, CE, CC Configurations and Characteristics- Elementary Treatment of Small Signal CE Amplifier.

Unit II: Basic Electronic Circuits and Instrumentation:

Rectifiers and power supplies: Block diagram description of a DC power supply, working of a full wave bridge rectifier, capacitor filter (no analysis), working of simple zener voltage regulator. **Amplifiers:** Block diagram of Public Address system, Circuit diagram and working of common emitter (RC coupled) amplifier with its frequency response. **Electronic Instrumentation:** Block diagram of an electronic instrumentation system.

Unit III: Digital Electronics:

Overview of Number Systems, Logic gates including Universal Gates, BCD codes, Excess-3 code, Gray code, Hamming code. Boolean Algebra, Basic Theorems and properties of Boolean Algebra, Truth Tables and Functionality of Logic Gates – NOT, OR, AND, NOR, NAND, XOR and XNOR. Simple combinational circuits–Half and Full Adder, Introduction to sequential circuits, Flip flops, Registers and counters (Elementary Treatment only)

Text Books:

1. R. L. Boylestad & Louis Nashlesky, Electronic Devices & Circuit Theory, Pearson Education, 2021.
2. R. P. Jain, Modern Digital Electronics, 4th Edition, Tata Mc Graw Hill, 2009

Reference Books:

1. R. S. Sedha, A Textbook of Electronic Devices and Circuits, S. Chand & Co, 2010.
2. Santiram Kal, Basic Electronics- Devices, Circuits and IT Fundamentals, Prentice Hall, India, 2002.
3. R. T. Paynter, Introductory Electronic Devices & Circuits – Conventional Flow Version, Pearson Education, 2009.

Reference Website:

1. <https://youtu.be/n9ZytPvXi7w>
2. <https://youtu.be/ngznoF6z0aw>
3. <https://youtu.be/S845RG7X70s>
4. <https://youtu.be/1OM3Bd8GXUo>

B.Tech. – I Year II Semester

Course Code	Category	Name of the Course	L	T	P	C
24ES03101T	ES	Engineering Graphics (Common to all branches of Engineering)	1	0	4	3

Pre-Requisites: Basics of Geometry & Mathematics

Course Objectives:

1. To enable the students with various concepts like dimensioning, conventions and standards related to Engineering Drawing
2. To impart knowledge on the projection of points, lines and plane surfaces
3. To improve the visualization skills for better understanding of projection of solids
4. To develop the imaginative skills of the students required to understand Section of solids and Developments of surfaces.
5. To make the students understand the viewing perception of a solid object in Isometric and Perspective projections.

Course Outcomes (COs):

On successful completion of the course, Student will be able to

CO1: Understand the principles of engineering drawing, including engineering curves, scales, orthographic and isometric projections. (L2)

CO2: Draw and interpret orthographic projections of points, lines, planes and solids in front, top and side views. (L2)

CO3: Draw projection of solids in various positions in first quadrant. (L2)

CO4: Explain principles behind development of surfaces. (L2)

CO5: Draw the conversion of the isometric views to orthographic views and vice versa.(L2)

Unit I: Introduction: Lines, Lettering and Dimensioning, Geometrical Constructions and Constructing regular polygons by general methods.

Curves: construction of ellipse, parabola and hyperbola by general method, Cycloids, Involute, Normal and tangent to Curves.

Scales: Plain scales, diagonal scales and vernier scales.

Unit II: Orthographic Projections: Reference plane, importance of reference lines or Plane, Projections of a point situated in any one of the four quadrants.

Projections of Straight Lines: Projections of straight lines parallel to both reference planes, perpendicular to one reference plane and parallel to other reference plane, inclined to one reference plane and parallel to the other reference plane. Projections of Straight Line Inclined to both the reference planes.

Projections of Planes: regular planes Perpendicular to both reference planes, parallel to one reference plane and inclined to the other reference plane; plane inclined to both the reference planes.

Unit III: Projections of Solids: Types of solids: Polyhedra and Solids of revolution. Projections of solids in simple positions: Axis perpendicular to horizontal plane, Axis perpendicular to vertical plane and Axis parallel to both the reference planes, Projection of Solids with axis inclined to one reference plane and parallel to another plane.

Unit IV: Sections of Solids: Perpendicular and inclined section planes, Sectional views and True shape of section, Sections of solids in simple position only.

Development of Surfaces: Methods of Development: Parallel line development and radial line development. Development of a cube, prism, cylinder, pyramid and cone.

Unit V: Conversion of Views: Conversion of isometric views to orthographic views; Conversion of orthographic views to isometric views.

Computer graphics: Creating 2D&3D drawings of objects including PCB and Transformations using Auto CAD (*Not for end examination*).

Text Books:

1. N. D. Bhatt, Engineering Drawing, Charotar Publishing House, 2016.

Reference Books:

1. Engineering Drawing, K.L. Narayana and P. Kannaiah, Tata McGraw Hill, 2013.
2. Engineering Drawing, M.B.Shah and B.C. Rana, Pearson Education Inc,2009.
3. Engineering Drawing with an Introduction to AutoCAD, Dhananjay Jolhe, Tata McGraw Hill, 2017.

B.Tech. – I Year II Semester

Course Code	Category	Name of the Course	L	T	P	C
24PC05101T	PC	Data Structures (Common to CSE, AI&DS and CSE(AI))	2	1	0	3

Pre Requisites: Basic Knowledge in C-Language

Course Objectives:

1. To provide the knowledge of basic data structures and their implementations.
2. To understand the importance of data structures in context of writing efficient programs.
3. To develop skills to apply appropriate data structures in problem solving.

Course Outcomes(COs):

On successful completion of the course, Student will be able to

- CO1:** Implement linear data structures using Abstract Data Types (ADTs) and apply basic searching and sorting techniques to solve computational problems with appropriate time and space complexity considerations. (L3)
- CO2:** Design, implement, and apply linked lists for dynamic data storage, demonstrating understanding of memory allocation. (L4)
- CO3:** Develop programs using stacks to handle recursive algorithms, manage program states, and solve related problems. (L3)
- CO4:** Apply queue-based algorithms for efficient task scheduling and breadth-first traversal in graphs and distinguish between dequeues and priority queues and apply them appropriately to solve data management challenges. (L3)
- CO5:** Design novel solutions to small scale programming challenges involving data structures such as stacks, queues, Trees. Recognize scenarios where hashing is advantageous, and design hash-based solutions for specific problems. (L4)

Unit I: Introduction to Linear Data Structures:

Definition and importance of linear data structures, Abstract data types (ADTs) and their implementation, Overview of time and space complexity analysis for linear data structures. Searching Techniques: Linear & Binary Search, Sorting Techniques: Bubble sort, Selection sort, Insertion Sort.

Unit II: Linked Lists:

Singly linked lists: representation and operations, doubly linked lists and circular linked lists, Comparing arrays and linked lists, Applications of linked lists.

Unit III: Stacks:

Introduction to stacks: properties and operations, implementing stacks using arrays and linked lists, Applications of stacks in expression evaluation, backtracking, reversing list etc.

Unit IV: Queues, Deques and Graphs:

Queues: Introduction to queues: properties and operations, implementing queues using arrays and linked lists, Applications of queues in breadth-first search, scheduling, etc. **Deques:** Introduction to dequeues (double-ended queues), Operations on dequeues and their applications, **Graphs:** Basic Terminology and Representations.

Unit V: Trees & Hashing:

Trees: Introduction to Trees, Binary Search Tree –Insertion, Deletion & Traversal.

Hashing: Brief introduction to hashing and hash functions, Collision resolution techniques: chaining and open addressing, Hash tables: basic implementation and operations, Applications of hashing in unique identifier generation, caching, etc.

Text Books:

1. Data Structures and algorithm analysis in C, Mark Allen Weiss, Pearson, 2ndEdition, 2002.
2. Fundamentals of data structures in C, Ellis Horowitz, Sartaj Sahni, Susan Anderson-Freed, Silicon Press, 2008.

Reference Books:

1. Algorithms and Data Structures: The Basic Toolbox by Kurt Mehlhorn and Peter Sanders, 1st edition, 2008.
2. C Data Structures and Algorithms by Alfred V. Aho, Jeffrey D. Ullman, and John E. Hopcroft, 1st edition, 2002.
3. Problem Solving with Algorithms and Data Structures" by Brad Miller and David Ranum, 1st edition, 2006.
4. Introduction to Algorithms by Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein, 3rd edition, 2006.
5. Algorithms in C, Parts 1-5 (Bundle): Fundamentals, Data Structures, Sorting, Searching, and Graph Algorithms" by Robert Sedgewick, 3rd edition, 2001.

B.Tech. – I Year II Semester

Course Code	Category	Name of the Course	L	T	P	C
24BSHB103P	BS	Engineering Physics Lab (Common for all branches of Engineering)	0	0	3	1

Pre-Requisites: Fundamentals of Physics

Course Objectives:

1. To study the concepts of optical phenomenon like Interference , Diffraction, etc
2. To recognize the importance of energy gap a study of conductivity.
3. To study the parameters and applications of di-electric and magnetic materials by conducting experiments
- 4 .To verify the laws of stretched strings
5. To Plot the intensity of the magnetic field of circular coil carrying current with distance.

Course Outcomes (COs):

On successful completion of the course, Student will be able to

CO1: Operate optical instruments like travelling microscope and spectrometer to measure the various physical quantities. (L2)

CO2: Examine the wavelengths of different colors using diffraction grating. (L4)

CO3: Plot the intensity of the magnetic field of circular coil carrying current with distance. (L2)

CO4: Determine dielectric constant for dielectric materials. (L2)

CO5: Calculate the band gap of a given semiconductor and to Identify the type of semiconductor using Hall effect. (L3)

CO6: Examine the loss of stretched string using sonometer (L4)

List of Experiments

1. Determination of radius of curvature of a given Plano-convex lens by Newton's rings.
2. Determination of wavelengths of different spectral lines in mercury spectrum using Diffraction grating in normal incidence configuration.
3. Verification of Brewster's law
4. Determination of dielectric constant using charging and discharging method.
5. Study the variation of B versus H by magnetizing the magnetic material (B-H curve).
6. Determination of wavelength of Laser light using diffraction grating.
7. Estimation of Planck's constant using photoelectric effect.
8. Determination of the resistivity of semiconductors by four probe methods.
9. Determination of energy gap of a semiconductor using p-n junction diode.
10. Magnetic field along the axis of a current carrying circular coil by Stewart Gee's Method
11. Determination of Hall voltage , Hall coefficient and type of semiconductor (N-type or P-Type) using Hall effect.
12. Determination of temperature coefficients of a thermistor.
13. Determination of acceleration due to gravity and radius of Gyration by using a compound pendulum.
14. Determination of magnetic susceptibility by Kundt's tube method.
15. Determination of rigidity modulus of the material of the given wire using Torsional pendulum.
16. Sonometer: Verification of laws of stretched string.
17. Determination of young's modulus for the given material of wooden scale by non uniform bending (or double cantilever) method.
18. Determination of Frequency of electrically maintained tuning fork by Melde's experiment

Note: Any TEN of the listed experiments are to be conducted and TWO of these TEN experiments may be conducted in virtual mode.

Reference Book:

A Textbook of Practical Physics - S. Balasubramanian, M.N. Srinivasan, S. Chand Publishers, 2017.

Web Resources :

1. www.vlab.co.in
2. <https://phet.colorado.edu/en/simulations/filter?subjects=physics&type=html,prototype>

B.Tech. – I Year II Semester

Course Code	Category	Name of the Course	L	T	P	C
24ES02101P	ES	Electrical and Electronics Engineering Workshop (Common to all branches of Engineering)	0	0	3	1.5

Activities:

- Familiarization of commonly used Electrical & Electronic Workshop Tools: Bread board, Solder, cables, relays, switches, connectors, fuses, Cutter, plier, screwdriver set, wire stripper, flux, knife/blade, soldering iron, de-soldering pump etc.
 - Provide some exercises so that hardware tools and instruments are learned to be used by the students.
- Familiarization of Measuring Instruments like Voltmeters, Ammeters, multimeter, LCR-Q meter, Power Supplies, CRO, DSO, Function Generator, Frequency counter.
 - Provide some exercises so that measuring instruments are learned to be used by the students.
- Components:
 - Familiarization/Identification of components (Resistors, Capacitors, Inductors, Diodes, transistors, IC's etc.) – Functionality, type, size, colour coding package, symbol, cost etc.
 - Testing of components like Resistor, Capacitor, Diode, Transistor, ICs etc. - Compare values of components like resistors, inductors, capacitors etc with the measured values by using instruments

Part A: Electrical Engineering Lab

Pre-requisites: Fundamentals of Physics

Course Objectives:

To impart knowledge on the fundamental laws & theorems of electrical circuits, functions of electrical machines and energy calculations.

Course Outcomes (COs):

On successful completion of the course, Student will be able to

- CO1:** Verify KVL, KCL & various network theorems and Apply to AC & DC Electrical circuits to measure Electric Circuit parameters (R, L & C), Power, Power factor etc. (L3)
- CO2:** Conduct Experiments on AC&DC Machines, plot characteristics and measure the various electrical parameters or quantities. (L3)
- CO3:** Design suitable circuits and methodologies for the measurement of various electrical parameters; House hold and commercial wiring. (L3)

List of experiments:

- Verification of KCL and KVL
- Verification of Superposition theorem
- Measurement of Resistance using Wheat stone bridge
- Magnetization Characteristics of DC shunt Generator
- Measurement of Power and Power factor using Single-phase wattmeter
- Measurement of Earth Resistance using Megger
- Calculation of Electrical Energy for Domestic Premises

Note: Minimum Six Experiments are to be performed.

Reference Books:

- Basic Electrical Engineering, D. C. Kulshreshtha, Tata McGraw Hill, 2019, First Edition
- Power System Engineering, P.V. Gupta, M.L. Soni, U.S. Bhatnagar and A. Chakrabarti, Dhanpat Rai & Co, 2013
- Fundamentals of Electrical Engineering, Rajendra Prasad, PHI publishers, 2014, Third Edition.

Part-B: Electronics Engineering Lab**Pre-requisites:** Fundamentals of Physics**Course Objectives:**

To impart knowledge on the principles of digital electronics and fundamentals of electron devices & its applications.

Course Outcomes (COs):**On successful completion of the course, Student will be able to****CO1:** Understand the usage of electronic measuring instruments and Analyze the V-I characteristics of various electronic devices. (L4)**CO2:** Develop various Analog Electronic Circuits such as Rectifier, Regulators and Amplifiers (L3)**CO3:** Develop Digital Electronic Circuits such as Combinational and Sequential Circuits. (L3)**List of Experiments:**

1. Plot V-I characteristics of PN Junction diode A) Forward bias B) Reverse bias.
2. Plot V – I characteristics of Zener Diode and its application as voltage Regulator.
3. Implementation of half wave and full wave rectifiers
4. Plot Input & Output characteristics of BJT in CE and CB configurations
5. Frequency response of CE amplifier.
6. Simulation of RC coupled amplifier with the design supplied
7. Verification of Truth Tables of AND, OR, NOT, NAND, NOR, Ex-OR, Ex-NOR gates using ICs.
8. Verification of Truth Tables of S-R, J-K& D flip flops using respective ICs.

Tools / Equipment Required: DC Power supplies, Multi meters, DC Ammeters, DC Voltmeters, AC Voltmeters, CROs, all the required active devices.

Reference Books:

1. R. L. Boylestad & Louis Nashlesky, Electronic Devices & Circuit Theory, Pearson Education, 2021.
2. R. P. Jain, Modern Digital Electronics, 4th Edition, Tata Mc Graw Hill, 2009
3. R. T. Paynter, Introductory Electronic Devices & Circuits – Conventional Flow Version, Pearson Education, 2009.

Note: Minimum Six Experiments are to be performed. All the experiments shall be performed using both Hardware and Software

B.Tech. – I Year II Semester

Course Code	Category	Name of the Course	L	T	P	C
24PC05101P	PC	Data Structures Lab (Common to CSE, AI&DS and CSE(AI))	0	0	3	1.5

Pre Requisites: Basic Knowledge in C-Language

Course Objectives:

The course aims at strengthening the ability of the students to identify and apply suitable data structure for the given real-world problem. It enables them to gain knowledge in practical applications of data structures.

Course Outcomes (COs):

On successful completion of the course, Student will be able to

CO1: Explain the role of linear data structures in organizing & accessing data efficiently in algorithms.(L2)

CO2: Design, implement, and apply linked lists for dynamic data storage, demonstrating understanding of memory allocation. (L4)

CO3: Develop programs using stacks to handle recursive algorithms, manage program states, and solve related problems. (L3)

CO4: Apply queue-based algorithms for efficient task scheduling and breadth-first traversal in graphs and distinguish between dequeues and priority queues and apply them appropriately to solve data management challenges. (L3)

CO5: Recognize scenarios where hashing is advantageous, and design hash-based solutions for specific problems. (L3)

List of Experiments:**Exercise 1: Array Manipulation**

- i) Write a program to reverse an array.
- ii) C Programs to implement the Searching Techniques –Linear & Binary Search
- iii) C Programs to implement Sorting Techniques –Bubble, Selection and Insertion Sort

Exercise 2: Linked List Implementation

- i) Implement a singly linked list and perform insertion and deletion operations.
- ii) Develop a program to reverse a linked list iteratively and recursively.
- iii) Solve problems involving linked list traversal and manipulation.

Exercise 3: Linked List Applications

- i) Create a program to detect and remove duplicates from a linked list.
- ii) Implement a linked list to represent polynomials and perform addition.
- iii) Implement a double-ended queue (deque) with essential operations.

Exercise 4: Double Linked List Implementation

- i) Implement a doubly linked list and perform various operations to understand its properties and applications.
- ii) Implement a circular linked list and perform insertion, deletion, and traversal.

Exercise 5: Stack Operations

- i) Implement a stack using arrays and linked lists.
- ii) Write a program to evaluate a postfix expression using a stack.
- iii) Implement a program to check for balanced parentheses using a stack.

Exercise 6: Queue Operations

- i) Implement a queue using arrays and linked lists.
- ii) Develop a program to simulate a simple printer queue system.
- iii) Solve problems involving circular queues.

Exercise 7: Stack and Queue Applications

- i) Use a stack to evaluate an infix expression and convert it to postfix.
- ii) Create a program to determine whether a given string is a palindrome or not.
- iii) Implement a stack or queue to perform comparison and check for symmetry.

Exercise 8: Binary Search Tree

- i) Implementing a BST using Linked List.
- ii) Traversing of BST.

Exercise 9: Hashing

- i) Implement a hash table with collision resolution techniques.
- ii) Write a program to implement a simple cache using hashing.

Text Books:

1. Data Structures and algorithm analysis in C, Mark Allen Weiss, Pearson, 2ndEdition, 2002.
2. Fundamentals of data structures in C, Ellis Horowitz, Sartaj Sahni, Susan Anderson-Freed, Silicon Press, 2008

Reference Books:

1. Algorithms and Data Structures: The Basic Toolbox by Kurt Mehlhorn and Peter Sanders, 1st edition, 2002.
2. C Data Structures and Algorithms by Alfred V. Aho, Jeffrey D. Ullman, and John E. Hopcroft, 1st edition, 2008.
3. "Problem Solving with Algorithms and Data Structures" by Brad Miller and David Ranum, 1st edition, 2006.
4. Introduction to Algorithms by Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein, 3rd edition 2006.
5. Algorithms in C, Parts 1-5 (Bundle): Fundamentals, Data Structures, Sorting, Searching, and Graph Algorithms by Robert Sedgewick, 3rd edition, 2001.

B.Tech. – I Year II Semester

Course Code	Category	Name of the Course	L	T	P	C
24ES05102P	ES	IT Workshop (Common to all branches of Engineering)	0	0	2	1

Pre Requisites: Nil

Course Objectives:

1. To introduce the internal parts of a computer, peripherals, I/O ports, connecting cables
2. To demonstrate configuring the system as Dual boot both Windows and other Operating Systems Viz. Linux, BOSS
3. To teach basic command line interface commands on Linux.
4. To teach the usage of Internet for productivity and self-paced life-long learning
5. To introduce Compression, Multimedia and Antivirus tools and Office Tools such as Word processors, Spread sheets and Presentation tools.

Course Outcomes (COs):

On successful completion of the course, Student will be able to

CO1: Perform Hardware troubleshooting. (L3)

CO2: Demonstrate the Hardware components and inter dependencies. (L2)

CO3: Safeguard computer systems from viruses/worms. (L3)

CO4: Prepare Document/ Presentation by utilizing computer tools. (L3)

CO5: Perform calculations using spreadsheets. (L3)

PC Hardware & Software Installation:

Task 1: Identify the peripherals of a computer, components in a CPU and its functions. Draw the block diagram of the CPU along with the configuration of each peripheral and submit it to your instructor.

Task 2: Every student should disassemble and assemble the PC back to working condition. Lab instructors should verify the work and follow it up with a Viva. Also, students need to go through the video which shows the process of assembling a PC. A video would be given as part of the course content.

Task 3: Every student should individually install MS windows on the personal computer. Lab instructor should verify the installation and follow it up with a Viva.

Task 4: Every student should install Linux on the computer. This computer should have windows installed. The system should be configured as dual boot (VMWare) with both Windows and Linux. Lab instructors should verify the installation and follow it up with a Viva

Task 5: Every student should install BOSS on the computer. The system should be configured as dual boot (VMWare) with both Windows and BOSS. Lab instructors should verify the installation and follow it up with a Viva

Internet & World Wide Web:

Task1: Orientation & Connectivity Boot Camp: Students should get connected to their Local Area Network and access the Internet. In the process they configure the TCP/IP setting. Finally, students should demonstrate to the instructor how to access websites and email. If there is no internet connectivity preparations need to be made by the instructors to simulate the WWW on the LAN.

Task 2: Web Browsers, Surfing the Web: Students customize their web browsers with the LAN proxy settings, bookmarks, search toolbars and pop-up blockers. Also, plug-ins like Macromedia Flash and JRE for applets should be configured.

Task 3: Search Engines & Netiquette: Students should know what search engines are and how to use the search engines. A few topics would be given to the students for which they need to search on Google. This should be demonstrated to the instructors by the student.

Task 4: Cyber Hygiene: Students would be exposed to the various threats on the internet and would be asked to configure their computer to be safe on the internet. They need to customize their browsers to block pop ups, block active x downloads to avoid viruses and/or worms.

LaTeX and Word:

Task 1: Word Orientation: The mentor needs to give an overview of LaTeX and Microsoft (MS) office or equivalent (FOSS) tool word: Importance of LaTeX and MS office or equivalent (FOSS) tool Word as word Processors, Details of the four tasks and features that would be covered in each, Using LaTeX and word –Accessing, overview of toolbars, saving files, Using help and resources, rulers, format painter in word.

Task 2: Using LaTeX and Word to create a project certificate. Features to be covered: -Formatting Fonts in word, Drop Cap in word, Applying Text effects, Using Character Spacing, Borders and Colors, Inserting Header and Footer, Using Date and Time option in both LaTeX and Word.

Task 3: Creating project abstract Features to be covered: -Formatting Styles, inserting table, Bullets and Numbering, Changing Text Direction, Cell alignment, Footnote, Hyperlink, Symbols, Spell Check, Track Changes.

Task 4: Creating a Newsletter: Features to be covered: -Table of Content, Newspaper columns, Images from files and clipart, Drawing toolbar and Word Art, Formatting Images, Textboxes, Paragraphs and Mail Merge in word.

Excel:

Excel Orientation: The mentor needs to tell the importance of MS office or equivalent (FOSS) tool Excel as a Spreadsheet tool, give the details of the four tasks and features that would be covered in each. Using Excel –Accessing, overview of toolbars, saving excel files, Using help and resources.

Task 1: Creating a Scheduler -Features to be covered: Gridlines, Format Cells, Summation, auto fill, Formatting Text

Task 2: Calculating GPA -. Features to be covered: -Cell Referencing, Formulae in excel –average, std. deviation, Charts, Renaming and Inserting worksheets, Hyper linking, Count function,

Lookup/Vlookup

Task 3: Split cells, freeze panes, group and outline, Sorting, Boolean and logical operators, Conditional formatting

Power Point

Task 1: Students will be working on basic power point utilities and tools which help them create basic power point presentations. PPT Orientation, Slide Layouts, Inserting Text, Word Art, Formatting Text, Bullets and Numbering, Auto Shapes, Lines and Arrows in PowerPoint.

Task 2: Interactive presentations -Hyperlinks, Inserting –Images, Clip Art, Audio, Video, Objects, Tables and Charts.

Task 3: Master Layouts (slide, template, and notes), Types of views (basic, presentation, slide slotter, notes etc), and Inserting –Background, textures, Design Templates, Hidden slides.

AI Tools –ChatGPT

Task 1: Prompt Engineering: Experiment with different types of prompts to see how the model responds. Try asking questions, starting conversations, or even providing incomplete sentences to see how the model completes them.

Ex: Prompt: "You are a knowledgeable AI. Please answer the following question: What is the capital of France?"

Task 2: Creative Writing: Use the model as a writing assistant. Provide the beginning of a story or a description of a scene, and let the model generate the rest of the content. This can be a fun way to brainstorm creative ideas

Ex: Prompt: "In a world where gravity suddenly stopped working, people started floating upwards. Write a story about how society adapted to this new reality."

Task 3: Language Translation: Experiment with translation tasks by providing a sentence in one language and asking the model to translate it into another language. Compare the output to see how accurate and fluent the translations are.

Ex: Prompt: "Translate the following English sentence to French: 'Hello, how are you doing today?'"

Reference Books:

1. Comdex Information Technology course tool kit, Vikas Gupta, WILEY Dream tech, 2003
2. The Complete Computer upgrade and repair book, Cheryl A Schmidt, WILEY Dream tech, 2013, 3rd edition
3. Introduction to Information Technology, ITL Education Solutions limited, Pearson Education, 2012, 2nd edition
4. PC Hardware -A Handbook, Kate J. Chase, PHI (Microsoft), 1st Edition, 2004.
5. LaTeX Companion, Leslie Lamport, PHI/Pearson, 1st edition, 1994.
6. IT Essentials PC Hardware and Software Companion Guide, David Anfins on and Ken Quamme. – CISCO Press, Pearson Education, 3rd edition, 2008.
7. IT Essentials PC Hardware and Software Labs and Study Guide, Patrick Regan–CISCO Press, Pearson Education, 3rd edition, 2008.

B.Tech. – I Year II Semester

Course Code	Category	Name of the Course	L	T	P	C
24HMHS103L	HM	NSS/NCC/Scouts & Guides/CommUnity Service (Common to all branches of Engineering)	0	0	1	0.5

Pre-Requisites: Nil

Course Objectives:

1. To impart discipline, character, and fraternity amongst young citizens
2. To train them to work in teams/groups to enhance their team spirit.
3. To enable the students to acquire leadership qualities.
4. To induce social consciousness among students through various activities.
5. To instill self-confidence and the ideals of selfless service
6. To engage students in responsible and challenging actions for the common good.

Course Outcomes (COs):

On successful completion of the course, the students will be able to

CO1: Explain the importance of discipline, character and service motto. (L2)

CO2: Outline the needs and problems of the commUnity. (L2)

CO3: Solve some societal issues by applying acquired knowledge, facts, and techniques. (L3)

CO4: Explore human relationships by analyzing social problems. (L4)

CO5: Determine to extend their help for the fellow beings and downtrodden people and Develop leadership skills and civic responsibilities. (L3)

Unit I: Orientation:

General Orientation on NSS/NCC/ Scouts & Guides/CommUnity Service activities, career guidance.

Activities:

- i. Conducting –ice breaking sessions-expectations from the course-knowing personal talents and skills
- ii. Conducting orientations programs for the students –future plans-activities-releasing road map etc.
- iii. Displaying success stories-motivational biopics- award winning movies on societal issues etc.
- iv. Conducting talent show in singing patriotic songs-paintings- any other contribution.

Unit II: Nature & Care:**Activities:**

- i. Best out of waste competition.
- ii. Poster and signs making competition to spread environmental awareness.
- iii. Recycling and environmental pollution article writing competition.
- iv. Organising Zero-waste day.
- v. Digital Environmental awareness activity via various social media platforms.
- vi. Virtual demonstration of different eco-friendly approaches for sustainable living.
- vii. Write a summary on any book related to environmental issues.

Unit III: CommUnity Service:**Activities:**

- i. Conducting One Day Special Camp in a village contacting village-area leaders- Survey
- ii. in the village, identification of problems- helping them to solve via media- authorities experts etc.
 - a. Conducting awareness programs on Health-related issues such as General Health,
- iii. Mental health, Spiritual Health, HIV/AIDS,
 - a. Conducting consumer Awareness. Explaining various legal provisions etc.

- b. Women Empowerment Programmes- Sexual Abuse, Adolescent Health and Population
- iv. Education.
 - a. Any other programmes in collaboration with local charities, NGOs etc.

Reference Books:

1. Nirmalya Kumar Sinha & Surajit Majumder, *A Text Book of National Service Scheme* Vol;.I, Vidya Kutir Publication, 2021 (ISBN 978-81-952368-8-6)
2. *Red Book - National Cadet Corps* – Standing Instructions Vol I & II, Directorate General of NCC, Ministry of Defence, New Delhi
3. Davis M. L. and Cornwell D. A., “Introduction to Environmental Engineering”, McGraw Hill, New York 4/e 2008
4. Masters G. M., Joseph K. and Nagendran R. “Introduction to Environmental Engineering and Science”, Pearson Education, New Delhi. 2/e 2007
5. Ram Ahuja. *Social Problems in India*, Rawat Publications, New Delhi.

General Guidelines:

1. Institutes must assign slots in the Timetable for the activities.
2. Institutes are required to provide instructor to mentor the students.

B. Tech. – II Year I Semester

Course Code	Category	Name of the Course	L	T	P	C
24BSHB209T	BS	Discrete Mathematics & Graph Theory (Common to CSE, AI&DS, CSE(AI) & CSE(AI&ML))	2	1	0	3

Pre Requisites: Basic Knowledge of Mathematics

Course Objective:

To equip the students with standard concepts and tools at an intermediate to advanced level mathematics to develop the confidence and ability among the students to handle various real-world problems and their applications

Course Outcomes (COs):

On successful completion of the course, Student will be able to

CO1: Apply propositional and predicate logic, including well-formed formulas, tautologies, equivalences, normal forms, and inference theories to analyse and design algorithms, software verification, and automated reasoning systems. (L4)

CO2: Use principles of inclusion-exclusion, pigeonhole, and function theory, and analyse algebraic structures such as semigroups, monoids, and groups to solve problems in computing and information systems.

CO3: Analyse and enumerate combinations and permutations, including repetitions and constraints, and apply binomial and multinomial theorems to solve counting problems in computing and engineering contexts. (L4)

CO4: Analyse and solve recurrence relations using substitution, generating functions, and characteristic roots methods to model and address problems in computer science and engineering. (L4)

CO: 5 Examine graphs, trees, and their properties including spanning trees, planar graphs, and Euler/Hamiltonian circuits to solve problems in networking, data structures, and optimization. (L4)

Unit I: Mathematical Logic:

Introduction, Statements and Notation, Connectives, Well-formed formulas, Tautology, Duality law, Equivalence, Implication, Normal Forms, Functionally complete set of connectives, Inference Theory of Statement Calculus, Predicate Calculus, Inference theory of Predicate Calculus.

Unit II: Set Theory:

The Principle of Inclusion- Exclusion, Pigeon hole principle and its application, Functions composition of functions, Inverse Functions, Recursive Functions, Lattices and its properties. Algebraic structures: Algebraic systems-Examples and General Properties, Semi groups and Monoids, groups, sub groups, homomorphism, Isomorphism.

Unit III: Elementary Combinatorics:

Combinations and Permutations, Enumeration of Combinations and Permutations, Enumerating Combinations and Permutations with Repetitions, Enumerating Permutations with Constrained Repetitions, Binomial Coefficients, The Binomial and Multinomial Theorems.

Unit IV: Recurrence Relations:

Generating Functions of Sequences, Calculating Coefficients of Generating Functions, Recurrence relations, Solving Recurrence Relations by Substitution and Generating functions, The Method of Characteristic roots, Solutions of In homogeneous, Recurrence Relations.

Unit V: Graphs:

Basic Concepts, Isomorphism and Sub graphs, Trees and their Properties, Spanning Trees, Directed Trees, Binary Trees, Planar Graphs, Euler's Formula, Multi graphs and Euler Circuits, Hamiltonian Graphs.

Textbooks:

1. J.P. Tremblay and R. Manohar, Discrete Mathematical Structures with Applications to Computer Science, Tata McGraw Hill, 2002.
2. Kenneth H.Rosen, Discrete Mathematics and its Applications with Combinatorics and Graph Theory, 7th Edition, McGraw Hill Education (India) Private Limited.

Reference Books:

1. JoeL.Mott, Abraham Kandel and Theodore P.Baker, Discrete Mathematics for Computer Scientists & Mathematicians, 2nd Edition, Pearson Education.
2. NarsinghDeo, Graph Theory with Applications to Engineering and Computer Science.

Online Learning Resources:

1. <http://www.cs.yale.edu/homes/aspnes/classes/202/notes.pdf>

B. Tech. – II Year I Semester

Course Code	Category	Name of the Course	L	T	P	C
24BSHB212T	BS	Optimization Techniques (Common to CSE(AI) & CSE(AI&ML))	2	0	0	2

Pre Requisites: Basic Knowledge of Mathematics

Course Objectives: The objectives of the course are to

- To provide the basic knowledge about Optimization, importance, application areas of in the industry, Linear Programming.
- To impart different optimization models under typical situations in the business organization like transportation, assignment.
- To understand the process of sequencing in a typical industry.
- To describe different game strategies under cut- throat competitive business environment.
- To develop networks of activities of projects and to find out optimal modes of completing projects using network modelling evaluation techniques.

Course Outcomes (COs):

On successful completion of the course, student will be able to

CO1: Formulate and solve linear programming problems using graphical, simplex, Big-M, and two-phase methods to optimize resource usage and algorithmic decision-making in applications such as scheduling, routing, and machine learning. (L4)

CO2: Solve transportation and assignment problems using methods like the Hungarian algorithm to optimize task allocation, resource distribution, and scheduling in computing systems and operations research. (L4)

CO3: Apply job sequencing techniques, including Johnson's algorithm, to optimize task scheduling and processing sequences in computing and manufacturing systems. (L4)

CO4: Analyse two-person zero-sum games using pure and mixed strategies, and apply game theory concepts to optimize competitive strategies in algorithms, network security, and resource allocation. (L4)

CO5: Construct and analyse CPM and PERT networks to find critical paths and scheduling for effective project management in software and systems engineering. (L4)

Unit –I

Introduction: Meaning, Nature, Scope & Significance of Optimization - Typical applications. The Linear Programming Problem – Introduction, Formulation of Linear Programming problem, Limitations of L.P.P, Graphical method, Simplex method: Maximization and Minimization model(exclude Duality problems),Big-M method and Two Phase method.

Unit -II

Transportation Problem: Introduction, Transportation Model, finding initial basic feasible solutions, Moving towards optimality, Unbalanced Transportation problems, Transportation problems with maximization, Degeneracy.

Assignment Problem–Introduction, Mathematical formulation of the problem, Solution of an Assignment problem, Hungarian Algorithm, Multiple Solution, Unbalanced Assignment problems, Maximization in Assignment Model.

Unit -III

Sequencing–Job sequencing, Johnsons Algorithm for n-Jobs and Two machines, n-Jobs and Three Machines, n-jobs through machines, Two jobs and Machines Problems.

Unit -IV

Game Theory: Concepts, Definitions and Terminology, Two Person Zero Sum Games, Pure Strategy Games (with Saddle Point), Principle of Dominance, Mixed Strategy Games (Game without Saddle Point), Significance of Game Theory in Managerial Application.

Unit –V

Project Management: Network Analysis – Definition –objectives -Rules for constructing network diagram-Determining Critical Path– Earliest & Latest Times–Floats-Application of CPM and PERT techniques in Project Planning and Control–PERT Vs CPM. (exclude Project Crashing).

Textbooks:

1. Operations Research/R. Pannarselvam, PHI Publications.
2. Operations Research/S.D. Sharma- Kedarnath
3. Operations Research /A.M. Natarajan, P. Balasubramani, A. Tamilarasi / Pearson Education.
4. Engineering Optimization: Theory and practice/ S.S.Rao, New Age International (P) Limited

Reference Books:

1. Quantitative Techniques in Management/NDVohra, TataMcGrawHill, 4th Edition, 2011.
2. Introduction to O.R/Hiller & Libermann (TMH).
3. Operations Research: Methods & Problems/Maurice Saseini, Arthur Yaspan & Lawrence Friedman. Pearson
4. Quantitative Analysis For Management/Barry Render, Ralph M. Stair, Jr and Michael E. Hanna
5. Operations Research/ Wagner/PHI Publications.

Online Learning Sources

1. https://onlinecourses.swayam2.ac.in/cec20_ma10/preview
2. https://onlinecourses.nptel.ac.in/noc20_ma23/preview
3. https://onlinecourses.nptel.ac.in/noc19_ma29/preview

II B. Tech. – I Semester

Course Code	Category	Name of the Course	L	T	P	C
24PC31201T	PC	Artificial Intelligence (Common to CSE(AI), AI&DS & CSE(AI&ML))	3	0	0	3

Pre Requisites:

- Knowledge in Computer Programming.
- A course on “Mathematical Foundations of Computer Science”.
- Background in linear algebra, data structures and algorithms, and probability

Course Objectives:

- The student should be made to study the concepts of Artificial Intelligence, learn the methods of solving problems using Artificial Intelligence.
- The student should be made to introduce the concepts of Expert Systems.
- To understand the applications of AI, namely game playing, theorem proving, and machine learning.
- To learn different knowledge representation techniques.

Course Outcomes (COs):

On successful completion of the course, Student will be able to

- CO1:** Apply foundational concepts of Artificial Intelligence to model intelligent agents, and analyze agent structures, rationality, and environment types in order to formulate and solve basic AI problems. (L4)
- CO2:** Apply search strategies to solve real-life problems in a state space representation using AI techniques like searching and game playing. (L3)
- CO3:** Understand the knowledge representation issues, concept learning and apply Bayesian learning using Bayes theorem and Naive Bayes classifier. (L3)
- CO4:** Apply inference techniques in first order logic and analyse various learning paradigms for intelligent decision-making. (L4)
- CO5:** Apply the architecture and components of expert systems and analyse the roles and functionalities of typical expert systems including the use of expert system shells. (L4)

Unit- I : Introduction:

AI problems, foundation of AI and history of AI intelligent agents: Agents and Environments, the concept of rationality, the nature of environments, structure of agents, problem solving agents, problem formulation.

Unit– II: Searching and Game Playing Techniques:

Searching for solutions, uniformed search strategies – Breadth first search, depth first Search. Search with partial information (Heuristic search) Hill climbing, A*, AO* Algorithms, Problem reduction, Game Playing - Adversial search, Games, mini-max algorithm, optimal decisions in multiplayer games, Problem in Game playing, Alpha-Beta pruning, Evaluation functions.

Unit- III : Representation of Knowledge:

Knowledge representation issues, predicate logic- logic programming, semantic nets- frames and inheritance, constraint propagation, representing knowledge using rules, rules-based deduction systems. Reasoning under uncertainty, review of probability, Bayes’ probabilistic interferences and Dempster Shafer Theory.

Unit– IV: Logic Concepts:

First

order logic. Inference in first order logic, propositional vs. first order inference, unification & lifts forward chaining, Backward chaining, Resolution, Learning from observation Inductive learning, Decision trees, Explanation based learning, Statistical Learning methods, Reinforcement Learning.

Unit– V: Expert Systems:

Architecture of expert systems, Roles of expert systems – Knowledge Acquisition Meta knowledge Heuristics. Typical expert systems – MYCIN, DART, XCON: Expert systems shells.

Text Books:

1. S. Russel and P. Norvig, “Artificial Intelligence – A Modern Approach”, Second Edition, Pearson Education.
2. Kevin Night and Elaine Rich, Nair B., “Artificial Intelligence (SIE)”, Mc Graw Hill

Reference Books:

1. David Poole, Alan Mackworth, Randy Goebel,” Computational Intelligence: a logical approach”, Oxford University Press.
2. G. Luger, “Artificial Intelligence: Structures and Strategies for complex Problem Solving”, Fourth Edition, Pearson Education.
3. J. Nilsson, “Artificial Intelligence: A new Synthesis”, Elsevier Publishers.
4. Artificial Intelligence, Saroj Kaushik, CENGAGE Learning.

Online Learning Resources:

1. <https://ai.google/>
2. https://swayam.gov.in/nd1_noc19_me71/preview

II B. Tech. – I Semester

Course Code	Category	Name of the Course	L	T	P	C
24PC05202T	PC	Advanced Data Structures & Algorithm Analysis (Common to CSE, AI&DS, CSE(AI) and CSE(AI&ML))	2	1	0	3

Pre Requisites: Understanding of Basic Data Structures and Programming Skills

Course Objectives: The main objective of the course is to

- Provide knowledge on advance data structures frequently used in Computer Science domain
- Develop skills in algorithm design techniques popularly used
- Understand the use of various data structures in the algorithm design

Course Outcomes:

After completion of the course, students will be able to

CO1: Analyse the time and space complexity of algorithms using asymptotic notations and apply appropriate tree data structures for solving hierarchical data problems. (L4)

CO2: Apply and analyse advanced data structures such as heap trees and graph representations, and utilize divide and conquer strategies to design efficient algorithms for complex computational problems. (L4)

CO3: Apply greedy and dynamic programming strategies to solve optimization problems, and analyse their efficiency and suitability for various algorithmic scenarios including shortest paths, spanning trees, and resource allocation. (L4)

CO4: Apply backtracking and branch & bound techniques to solve combinatorial and optimization problems, and analyse their computational complexity and practical applicability. (L4)

CO5: Apply fundamental concepts of computational complexity to identify NP-Hard and NP-Complete problems, and analyse the complexity of decision problems in graph theory and scheduling. (L4)

UNIT –I: Introduction, AVL Tress and B-Trees

Introduction to Algorithm Analysis, Space and Time Complexity analysis, Asymptotic Notations. AVL Trees –Creation, Insertion, Deletion operations and Applications B-Trees –Creation, Insertion, Deletion operations and Applications

UNIT –II: Heap Trees, Graphs, Divide and Conquer

Heap Trees (Priority Queues)-Min and Max Heaps, Operations and Applications

Graphs-Terminology, Representations, Basic Search and Traversals, Connected Components & Biconnected Components, applications

Divide and Conquer: The General Method, Quick Sort, Merge Sort, Strassen’s matrix multiplication, Convex Hull

UNIT –III : Greedy Method and Dynamic Programming

Greedy Method: General Method, Job Sequencing with deadlines, Knapsack Problem, Minimum cost spanning trees, Single Source Shortest Paths

Dynamic Programming: General Method, All pairs shortest paths, Single Source Shortest Paths –General Weights (Bellman Ford Algorithm), Optimal Binary Search Trees, 0/1 Knapsack, String Editing, Travelling Salesperson problem

UNIT –IV: Backtracking and Branch and Bound

Backtracking: General Method, 8-Queens Problem, Sum of Subsets problem, Graph Coloring, 0/1 Knapsack Problem

Branch and Bound: The General Method, 0/1 Knapsack Problem, Travelling Salesperson problem

UNIT –V: NP Hard and NP Complete Problems, NP Hard Graph Problems and NP Hard Scheduling Problems

NP Hard and NP Complete Problems: Basic Concepts, Cook’s theorem

NP Hard Graph Problems: Clique Decision Problem (CDP), Chromatic Number Decision Problem (CNDP), Traveling Salesperson Decision Problem (TSP)

NP Hard Scheduling Problems: Scheduling Identical Processors, Job Shop Scheduling

Text Books:

1. Fundamentals of Data Structures in C++, Horowitz, Ellis; Sahni, Sartaj; Mehta, Dinesh 2nd Edition Universities Press
2. Computer Algorithms/C++ Ellis Horowitz, Sartaj Sahni, Sanguthevar Rajasekaran 2nd Edition University Press

Reference Books:

1. Data Structures and program design in C, Robert Kruse, Pearson Education Asia
2. An introduction to Data Structures with applications, Trembley & Sorenson, McGraw Hill
3. The Art of Computer Programming, Vol.1: Fundamental Algorithms, Donald E Knuth, Addison-Wesley, 1997.
4. Data Structures using C & C++: Langsam, Augenstein & Tanenbaum, Pearson, 1995
5. Algorithms + Data Structures & Programs, N. Wirth, PHI

II B. Tech. – I Semester

Course Code	Category	Name of the Course	L	T	P	C
24PC05203T	PC	Object-Oriented Programming Through Java (Common to CSE, AI&DS, CSE(AI) and CSE(AI&ML))	2	1	0	3

Pre Requisites: Basic Programming Language

Course Objectives:

The learning objectives of this course are to:

- Identify Java language components and how they work together in applications
- Learn the fundamentals of object-oriented programming in Java, including defining Classes, invoking methods, using class libraries.
- Learn how to extend Java classes with inheritance and dynamic binding and how to
- Use exception handling in Java applications
- Understand how to design applications with threads in Java
- Understand how to use Java apis for program development

Course Outcomes (COs):

On successful completion of the course, Student will be able to

- CO1:** Apply object-oriented programming principles to develop structured Java programs using appropriate data types, operators, and control statements, and analyse program behaviour for correctness and efficiency. (L4)
- CO2:** Apply object-oriented programming concepts to define and manipulate classes, objects, constructors and methods in Java, and analyse their behaviour with respect to access control, method overloading, overriding, and object referencing. (L4)
- CO3:** Apply and analyse arrays, inheritance, and interface mechanisms in Java to implement modular, reusable, and dynamic object-oriented programs. (L4)
- CO4:** Apply built-in Java packages, exception handling mechanisms, and file I/O operations to develop reliable and efficient Java programs, and analyse the structure and behaviour of Java library classes and runtime errors. (L4)
- CO5:** Apply Java's built-in string handling, multithreading, JDBC, and JavaFX capabilities to develop interactive, database-connected, and concurrent applications, and analyse their runtime behaviour, synchronization, and user interface structure. (L4)

UNIT - I :

Object Oriented Programming: Basic concepts, Principles, Program Structure in Java: Introduction, Writing Simple Java Programs, Elements or Tokens in Java Programs, Java Statements, Command Line Arguments, User Input to Programs, Escape Sequences Comments, Programming Style.

Data Types, Variables, and Operators : Introduction, Data Types in Java, Declaration of Variables, Data Types, Type Casting, Scope of Variable Identifier, Literal Constants, Symbolic Constants, Formatted Output with printf() Method, Static Variables and Methods, Attribute Final, **Introduction to Operators**, Precedence and Associativity of Operators, Assignment Operator (=), Basic Arithmetic Operators, Increment (++) and Decrement (- -) Operators, Ternary Operator, Relational Operators, Boolean Logical Operators, Bitwise Logical Operators.

Control Statements: Introduction, if Expression, Nested if Expressions, if-else Expressions, Ternary Operator?:, Switch Statement, Iteration Statements, while Expression, do-while Loop, for Loop, Nested for Loop, For-Each for Loop, Break Statement, Continue Statement.

UNIT – II:

Classes and Objects: Introduction, Class Declaration and Modifiers, Class Members, Declaration of Class Objects, Assigning One Object to Another, Access Control for Class Members, Accessing Private Members

of Class, Constructor Methods for Class, Overloaded Constructor Methods, Nested Classes, Final Class and Methods, Passing Arguments by Value and by Reference, Keyword this.

Methods: Introduction, Defining Methods, Overloaded Methods, Overloaded Constructor Methods, Class Objects as Parameters in Methods, Access Control, Recursive Methods, Nesting of Methods, Overriding Methods, Attributes Final and Static

UNIT - III:

Arrays: Introduction, Declaration and Initialization of Arrays, Storage of Array in Computer Memory, Accessing Elements of Arrays, Operations on Array Elements, Assigning Array to Another Array, Dynamic Change of Array Size, Sorting of Arrays, Search for Values in Arrays, Class Arrays, Two-dimensional Arrays, Arrays of Varying Lengths, Three-dimensional Arrays, Arrays as Vectors.

Inheritance: Introduction, Process of Inheritance, Types of Inheritances, Universal Super Class-Object Class, Inhibiting Inheritance of Class Using Final, Access Control and Inheritance, Multilevel Inheritance, Application of Keyword Super, Constructor Method and Inheritance, Method Overriding, Dynamic Method Dispatch, Abstract Classes, Interfaces and Inheritance.

Interfaces: Introduction, Declaration of Interface, Implementation of Interface, Multiple Interfaces, Nested Interfaces, Inheritance of Interfaces, Default Methods in Interfaces, Static Methods in Interface, Functional Interfaces, Annotations.

UNIT – IV:

Packages and Java Library: Introduction, Defining Package, Importing Packages and Classes into Programs, Path and Class Path, Access Control, Packages in Java SE, Java.lang Package and its Classes, Class Object, Enumeration, class Math, Wrapper Classes, Auto-boxing and Auto-unboxing, Java util Classes and Interfaces, Formatter Class, Random Class, Time Package, Class Instant (java.time.Instant), Formatting for Date/Time in Java, Temporal Adjusters Class, Temporal Adjusters Class.

Exception Handling: Introduction, Hierarchy of Standard Exception Classes, Keywords throws and throw, try, catch, and finally Blocks, Multiple Catch Clauses, Class Throwable, Unchecked Exceptions, Checked Exceptions.

Java I/O and File: Java I/O API, standard I/O streams, types, Byte streams, Character streams, Scanner class, Files in Java(Text Book 2)

UNIT–V:

String Handling in Java: Introduction, Interface Char Sequence, Class String, Methods for Extracting Characters from Strings, Comparison, Modifying, Searching; Class String Buffer.

Multithreaded Programming: Introduction, Need for Multiple Threads Multithreaded Programming for Multi-core Processor, Thread Class, Main Thread-Creation of New Threads, Thread States, Thread Priority-Synchronization, Deadlock and Race Situations, Inter-thread Communication - Suspending, Resuming, and Stopping of Threads.

Java Database Connectivity: Introduction, JDBC Architecture, Installing MySQL and MySQL Connector/J, JDBC Environment Setup, Establishing JDBC Database Connections, ResultSet Interface

Java FX GUI: Java FX Scene Builder, Java FX App Window Structure, displaying text and image, event handling, laying out nodes in scene graph, mouse events (Text Book 3)

Text Books:

1. JAVA one step ahead, Anitha Seth, B.L.Juneja, Oxford.
2. Joy with JAVA, Fundamentals of Object Oriented Programming, DebasisSamanta, MonalisaSarma, Cambridge, 2023.
3. JAVA 9 for Programmers, Paul Deitel, Harvey Deitel, 4th Edition, Pearson.

References Books:

1. The complete Reference Java, 11th edition, Herbert Schildt, TMH
2. Introduction to Java programming, 7th Edition, Y Daniel Liang, Pearson

Online Resources:

1. <https://nptel.ac.in/courses/106/105/106105191/>
2. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_012880464547618816347_shared/overview

II B. Tech. – I Semester

Course Code	Category	Name of the Course	L	T	P	C
24PC05202P	PC	Advanced Data Structures & Algorithm Analysis Lab (Common to CSE, AI&DS, CSE(AI) & CSE(AI&ML))	0	0	3	1.5

Pre Requisites: Understanding of Basic Data Structures and Programming Skills

Course Objectives:

The objective of the course is to

- Acquire practical skills in constructing and managing Data structures
- Apply the popular algorithm design methods in problem-solving scenarios

Course Outcomes (COs):

CO1: Apply and analyse AVL trees, B-Trees, and Heap Trees to perform insertion, deletion, and traversal operations for efficient data organization and retrieval. (L4)

CO2: Implement graph traversal algorithms (BFS, DFS) and apply them to find connected and bi-connected components in various representations; analyse their performance on different input sizes. (L4)

CO3: Apply sorting algorithms such as Quick Sort and Merge Sort and evaluate their performance across best, worst, and average cases for different input sizes. (L4)

CO4: Apply Greedy, Dynamic Programming, and Backtracking approaches to solve optimization problems such as 0/1 Knapsack, Job Sequencing, Travelling Salesperson, N-Queens, and Optimal Binary Search Trees, and analyse the effectiveness of each approach. (L4)

Experiments covering the Topics:

- Operations on AVL trees, B-Trees, Heap Trees
- Graph Traversals
- Sorting techniques
- Minimum cost spanning trees
- Shortest path algorithms
- 0/1 Knapsack Problem
- Travelling Salesperson problem
- Optimal Binary Search Trees
- N-Queens Problem
- Job Sequencing

Suggested Experiments/Activities:

1. Construct an AVL tree for a given set of elements which are stored in a file. And implement insert and delete operation on the constructed tree. Write contents of tree into a new file using in-order.
2. Construct B-Tree an order of 5 with a set of 100 random elements stored in array. Implement searching, insertion and deletion operations.
3. Construct Min and Max Heap using arrays, delete any element and display the content of the Heap.
4. Implement BFT and DFT for given graph, when graph is represented by
 - a) Adjacency Matrix
 - b) Adjacency Lists
5. Write a program for finding the bi-connected components in a given graph.
6. Implement Quick sort and Merge sort and observe the execution time for various input sizes (Average, Worst and Best cases).
7. Compare the performance of Single Source Shortest Paths using Greedy method when the graph is represented by adjacency matrix and adjacency lists.
8. Implement Job sequencing with deadlines using Greedy strategy.
9. Write a program to solve 0/1 Knapsack problem Using Dynamic Programming.
10. Implement N-Queens Problem Using Backtracking.
11. Use Backtracking strategy to solve 0/1 Knapsack problem.

12. Implement Travelling Sales Person problem using Branch and Bound approach. Tutorial 1: Problem-solving using Computers.

Textbooks:

1. Ajay Mittal, Programming in C: A practical approach, Pearson.
2. Byron Gottfried, Schaum's Outline of Programming with C, McGraw Hill

Reference Books:

1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, Prentice-Hall of India
2. C Programming, A Problem-Solving Approach, Forouzan, Gilberg, Prasad, Cengage Learning.

II B. Tech. – I Semester

Course Code	Category	Name of the Course	L	T	P	C
24PC05203P	PC	Object Oriented Programming Through Java Lab (Common to CSE, AI&DS, CSE(AI) and CSE(AI&ML))	0	0	3	1.5

Pre Requisites: Basic Programming Language

Course Objectives:

The aim of this course is to

- Practice object-oriented programming in the Java programming language
- Implement Classes, Objects, Methods, Inheritance, Exception, Runtime Polymorphism, User defined Exception handling mechanism
- Illustrate inheritance, Exception handling mechanism, JDBC connectivity
- Construct Threads, Event Handling, implement packages, Java FX GUI

Course Outcomes:

After completion of the course, Students will be able to

CO1: Applying Java fundamentals, developers can create robust, efficient, and scalable applications. (L3)

CO2: Apply fundamental OOP principles such as encapsulation, inheritance, polymorphism, and abstraction to solve programming problems effectively. (L3)

CO3: Applying Java libraries and APIs, developers can efficiently solve real-world problems and build robust applications. (L3)

CO4: Develop problem-solving skills and algorithmic thinking, applying OOP concepts to design efficient solutions to various programming challenges. (L4)

CO5: Proficiently construct graphical user interface (GUI) applications using JavaFX. (L4)

List of experiments:**Exercise – 1:**

- Write a JAVA program to display default value of all primitive data type of JAVA (page 30)
- Write a java program that display the roots of a quadratic equation $ax^2+bx+c=0$. Calculate the discriminate D and basing on value of D, describe the nature of root.

Exercise - 2

- Write a JAVA program to search for an element in a given list of elements using binary search mechanism.
- Write a JAVA program to sort for an element in a given list of elements using bubble sort
- Write a JAVA program using StringBuffer to delete, remove character.

Exercise - 3

- Write a JAVA program to implement class mechanism. Create a class, methods and invoke them inside main method.
- Write a JAVA program implement method overloading.
- Write a JAVA program to implement constructor.
- Write a JAVA program to implement constructor overloading.

Exercise - 4

- Write a JAVA program to implement Single Inheritance
- Write a JAVA program to implement multi level Inheritance
- Write a JAVA program for abstract class to find areas of different shapes

Exercise - 5

- Write a JAVA program give example for “super” keyword.

- b) Write a JAVA program to implement Interface. What kind of Inheritance can be achieved?
- c) Write a JAVA program that implements Runtime polymorphism

Exercise - 6

- a) Write a JAVA program that describes exception handling mechanism
 - b) Write a JAVA program Illustrating Multiple catch clauses
- Write a JAVA program for creation of Java Built-in Exceptions
Write a JAVA program for creation of User Defined Exception

Exercise - 7

- a) Write a JAVA program that creates threads by extending Thread class. First thread display “Good Morning “every 1 sec, the second thread displays “Hello “every 2 seconds and the third display “Welcome” every 3 seconds,(Repeat the same by implementing Runnable)
- b) Write a program illustrating **isAlive** and **join()**
- c) Write a Program illustrating Daemon Threads.
- d) Write a JAVA program Producer Consumer Problem

Exercise – 8

- a) Write a JAVA program that import and use the user defined packages
- b) Without writing any code, build a GUI that display text in label and image in an Image View (use JavaFX)
- c) Build a Tip Calculator app using several JavaFX components and learn how to respond to user interactions with the GUI

Exercise – 9

- a) Write a java program that connects to a database using JDBC
- b) Write a java program to connect to a database using JDBC and insert values into it.
- c) Write a java program to connect to a database using JDBC and delete values from it

References Books:

1. P. J. Deitel, H. M. Deitel, “Java for Programmers”, Pearson Education, PHI, 4th Edition, 2007.
2. P. Radha Krishna, “Object Oriented Programming through Java”, Universities Press, 2nd Edition, 2007
3. Bruce Eckel, “Thinking in Java”, Pearson Education, 4th Edition, 2006.
4. Sachin Malhotra, Saurabh Chaudhary, “Programming in Java”, Oxford University Press, 5th Edition, 2010.

Online Learning Resources:

1. <https://java-iitd.vlabs.ac.in/>
2. <http://peterindia.net/JavaFiles.html>

B. Tech. – II Year I Semester

Course Code	Category	Name of the Course	L	T	P	C
24SE05202S	SE	Python Programming (Common to EEE, ECE, CSE, AI&DS, CSE(AI) and CSE(AI&ML))	0	1	2	2

Pre Requisites: Logical and Analytical Thinking

Course Objective:

The main objectives of the course are to

1. Introduce core programming concepts of Python programming language.
2. Demonstrate about Python data structures like Lists, Tuples, Sets and dictionaries.
3. Implement Functions, Modules and Regular Expressions in Python Programming and to create practical and contemporary applications using these.

Course Outcomes (COs):

On successful completion of the Course, Student will be able to

- CO1:** Describe the evolution and thrust areas of Python, and develop basic Python programs using variables, data types, operators, expressions, and input/output constructs in Jupyter Notebook. (L3)
- CO2:** Develop Python programs using user-defined functions with parameters and return values, apply string and list operations, and utilize built-in functions and command-line arguments. (L4)
- CO3:** Apply tuple, set, and dictionary operations in Python, including indexing, slicing, built-in methods, and key-value manipulation for data processing tasks. (L4)
- CO4:** Apply file handling techniques and object-oriented programming concepts such as encapsulation, inheritance, and polymorphism to develop structured and reusable Python programs. (L4)
- CO5:** Analyse and apply data science libraries such as JSON, NumPy, Pandas, and Matplotlib to perform data processing, manipulation, and visualization using Python. (L4)

LIST OF EXPERIMENTS**Unit – 1:**

History of Python Programming Language, Thrust Areas of Python, Installing Anaconda Python Distribution, Installing and Using Jupyter Notebook.

Parts of Python Programming Language: Identifiers, Keywords, Statements and Expressions, Variables, Operators, Precedence and Associativity, Data Types, Indentation, Comments, Reading Input, Print Output, Type Conversions, the type () Function and Is Operator, Dynamic and Strongly Typed Language.

Control Flow Statements: if statement, if-else statement, if...elif...else, Nested if statement, while Loop, for Loop, continue and break Statements, Catching Exceptions Using try and except Statement.

Sample Experiments:

1. Write a program to find the largest element among three Numbers.
2. Write a Program to display all prime numbers within an interval
3. Write a program to swap two numbers without using a temporary variable.
4. Demonstrate the following Operators in Python with suitable examples.
 - i) Arithmetic Operators
 - ii) Relational Operators
 - iii) Assignment Operators
 - iv) Logical Operators
 - v) Bit wise Operators
 - vi) Ternary Operator
 - vii) Membership Operators
 - viii) Identity Operators
5. Write a program to add and multiply complex numbers
6. Write a program to print multiplication table of a given number.

Unit – II:

Built-In Functions, Commonly Used Modules, Function Definition and Calling the function, return Statement and void Function, Scope and Lifetime of Variables, Default Parameters, Keyword Arguments, *args and **kwargs, Command Line Arguments.

Strings: Creating and Storing Strings, Basic String Operations, Accessing Characters in String by Index Number, String Slicing and Joining, String Methods, Formatting Strings.

Lists: Creating Lists, Basic List Operations, Indexing and Slicing in Lists, Built-In Functions Used on Lists, List Methods, del Statement.

Sample Experiments:

7. Write a program to define a function with multiple return values.
8. Write a program to define a function using default arguments.
9. Write a program to find the length of the string without using any library functions.
10. Write a program to check if the substring is present in a given string or not.
11. Write a program to perform the given operations on a list: i) Addition ii) Insertion iii) slicing
12. Write a program to perform any 5 built-in functions by taking any list.

Unit – III:

Dictionaries: Creating Dictionary, Accessing and Modifying key:value Pairs in Dictionaries, Built-In Functions Used on Dictionaries, Dictionary Methods, del Statement.

Tuples and Sets: Creating Tuples, Basic Tuple Operations, tuple() Function, Indexing and Slicing in Tuples, Built-In Functions Used on Tuples, Relation between Tuples and Lists, Relation between Tuples and Dictionaries, Using zip() Function, Sets, Set Methods, Frozenset.

Sample Experiments:

13. Write a program to create tuples (name, age, address, college) for at least two members and concatenate the tuples and print the concatenated tuples.
14. Write a program to count the number of vowels in a string (No control flow allowed).
15. Write a program to check if a given key exists in a dictionary or not.
16. Write a program to add a new key-value pair to an existing dictionary.
17. Write a program to sum all the items in a given dictionary.

Unit – IV:

Files: Types of Files, Creating and Reading Text Data, File Methods to Read and Write Data, Reading and Writing Binary Files, Pickle Module, Reading and Writing CSV Files, Python os and os.path Modules.

Object-Oriented Programming: Classes and Objects, Creating Classes in Python, Creating Objects in Python, Constructor Method, Classes with Multiple Objects, Class Attributes Vs Data Attributes, Encapsulation, Inheritance, Polymorphism.

Sample Experiments:

18. Write a program to sort words in a file and put them in another file. The output file should have only lower-case words, so any upper-case words from source must be lowered.
19. Python program to print each line of a file in reverse order.
20. Python program to compute the number of characters, words and lines in a file.
21. Write a program to create, display, append, insert and reverse the order of the items in the array.
22. Write a program to add, transpose and multiply two matrices.
23. Write a Python program to create a class that represents a shape. Include methods to calculate its area and perimeter. Implement subclasses for different shapes like circle, triangle, and square.

Unit – V:

Introduction to Data Science: Functional Programming, JSON and XPython, NumPy with Python, Pandas.

Sample Experiments:

24. Python program to check whether a JSON string contains complex object or not
25. Python Program to demonstrate NumPy arrays creation using array () function.
26. Python program to demonstrate use of ndim, shape, size, dtype.
27. Python program to demonstrate basic slicing, integer and Boolean indexing.
28. Python program to find min, max, sum, cumulative sum of array
29. Create a dictionary with at least five keys and each key represent value as a list this list contains at least ten values and convert this dictionary as a pandas data and explore the data through the data frame as follows:
 - a) Apply head () function to the pandas data frame.
 - b) Perform various data selection operations on Data Frame.
30. Select any two columns from the above data frame, and observe the change attribute with respect to other attribute with scatter and plot operations in matplotlib.

Reference Books:

1. Gowrishankar S, Veena A., Introduction to Python Programming, CRC Press.
2. Python Programming, S Sridhar, J Indumathi, V M Hariharan, 2nd Edition, Pearson 2024
3. Introduction to Programming Using Python, Y. Daniel Liang, Pearson.

Online Learning Resources/Virtual Labs:

1. <https://www.coursera.org/learn/python-for-applied-data-science-ai>
2. <https://www.coursera.org/learn/python?specialization=python#syllabus>

B. Tech. – II Year I Semester

Course Code	Category	Name of the Course	L	T	P	C
24ES03102T	ES	Design Thinking & Innovation (Common for all branches of Engineering)	1	0	2	2

Pre Requisites: Nil

Course Objectives:**The main objectives of the course are to**

familiarize students with design thinking process as a tool for breakthrough innovation.
equip students with design thinking skills and ignite the minds to create innovative ideas.
develop solutions for real-time problems.

Course Outcomes:**After completion of the course, students will be able to**

- CO1:** Explain fundamental elements and principles of design, and analyze the role of design thinking and material innovations in shaping modern industrial practices. (L4)
- CO2:** Apply the design thinking process—empathize, analyze, ideate, prototype—and use tools like journey maps and brainstorming to develop innovative solutions for product and social innovation. (L4)
- CO3:** Distinguish between creativity and innovation, and apply creative thinking in teams to develop and evaluate innovative ideas in organizational contexts. (L4)
- CO4:** Formulate problems and define product specifications by applying product design strategies and planning for value-driven innovation. (L4)
- CO5:** Apply design thinking principles to address business challenges and develop innovative business models, prototypes, and startup strategies. (L4)

UNIT – I: Introduction to Design Thinking

Introduction to elements and principles of Design, basics of design-dot, line, shape, form as fundamental design components. Principles of design. Introduction to design thinking, history of Design Thinking, New materials in Industry.

UNIT – II: Design Thinking Process

Design thinking process (empathize, analyze, idea & prototype), implementing the process in driving inventions, design thinking in social innovations. Tools of design thinking - person, costumer, journey map, brainstorming, product development.

Activity: Every student presents their idea in three minutes, Every student can present design process in the form of flow diagram or flow chart etc. Every student should explain about product development.

UNIT – III: Innovation

Art of innovation, Difference between innovation and creativity, role of creativity and innovation in organizations- Creativity to Innovation- Teams for innovation- Measuring the impact and value of creativity.

Activity: Debate on innovation and creativity, Flow and planning from idea to innovation, Debate on value-based innovation.

UNIT – IV:Product Design

Problem formation, introduction to product design, Product strategies, Product value, Product planning, product specifications- Innovation towards product design- Case studies

Activity: Importance of modelling, how to set specifications, Explaining their own product design.

UNIT – V: Design Thinking in Business

Processes Design Thinking applied in Business & Strategic Innovation, Design Thinking principles that redefine business – Business challenges: Growth, Predictability, Change, Maintaining Relevance, Extreme competition, Standardization. Design thinking to meet corporate needs- Design thinking for Startups- Defining and testing Business Models and Business Cases- Developing & testing prototypes.

Activity: How to market our own product, About maintenance, Reliability and plan for startup.

Textbooks:

1. Tim Brown, Change by design, Harper Bollins (2009)
2. Idris Mootee, Design Thinking for Strategic Innovation, 2013, John Wiley & Sons.

Reference Books:

1. David Lee, Design Thinking in the Classroom, Ulysses press
2. Shrutin N Shetty, Design the Future, Norton Press
3. William Lidwell, Universal Principles of Design- Kritinaholden, Jill Butter.
4. Chesbrough.H, The Era of Open Innovation – 2013

Online Learning Resources:

1. <https://nptel.ac.in/courses/110/106/110106124/>
2. https://swayam.gov.in/ndl_noc19_mg60/preview
3. <https://nptel.ac.in/courses/109/104/109104109/>

B.Tech. – II Year II Semester

Course Code	Category	Name of the Course	L	T	P	C
24HMHS204L	HM	Universal Human Values– Understanding Harmony and Ethical Human Conduct (Common for all branches of Engineering)	2	1	0	3

Pre Requisites: Nil

Course Objectives:

To help the students appreciate the essential complementary between 'VALUES' and 'SKILLS' to ensure sustained happiness and prosperity which are the core aspirations of all human beings.

To facilitate the development of a Holistic perspective among students towards life and profession as well as towards happiness and prosperity based on a correct understanding of the Human reality and the rest of existence. Such holistic perspective forms the basis of Universal Human Values and movement towards value-based living in a natural way.

To highlight plausible implications of such a Holistic understanding in terms of ethical human conduct, trustful and mutually fulfilling human behavior and mutually enriching interaction with Nature.

Course Outcomes (COs):

CO1: Analyze the interrelationship between right understanding, human relationships, and physical facilities to identify how these contribute to holistic development and fulfillment of basic human aspirations. (L4)

CO2: Analyze the co-existence of the self and the body to distinguish their respective needs and evaluate the conditions necessary to ensure harmony, self-regulation, and health in the human being. (L4)

CO3: Differentiate core human values such as trust and respect, and examine their role in fostering harmonious relationships within the family and society, leading toward a universal human order. (L4)

CO4: Differentiate the four orders of nature and examine their interconnectedness to understand existence as co-existence, leading to a holistic perception of harmony in nature and the universe. (L4)

CO5: Examine how human values shape professional ethics and conduct, supporting competence and transition toward a value-based universal human order. (L4)

Unit I: Introduction to Value Education (6 lectures and 3 tutorials for practice session)

Lecture 1: Right Understanding, Relationship and Physical Facility (Holistic Development and the Role of Education)

Lecture 2: Understanding Value Education

Tutorial 1: Practice Session PS1 Sharing about Oneself

Lecture 3: self-exploration as the Process for Value Education

Lecture 4: Continuous Happiness and Prosperity – the Basic Human Aspirations

Tutorial 2: Practice Session PS2 Exploring Human Consciousness

Lecture 5: Happiness and Prosperity – Current Scenario

Lecture 6: Method to Fulfill the Basic Human Aspirations

Tutorial 3: Practice Session PS3 Exploring Natural Acceptance

UNIT II: Harmony in the Human Being (6 lectures and 3 tutorials for practice session)

Lecture 7: Understanding Human being as the Co-existence of the self and the body.

Lecture 8: Distinguishing between the Needs of the self and the body

Tutorial 4: Practice Session PS4 Exploring the difference of Needs of self and body.

Lecture 9: The body as an Instrument of the self

Lecture 10: Understanding Harmony in the self

Tutorial 5: Practice Session PS5 Exploring Sources of Imagination in the self

Lecture 11: Harmony of the self with the body

Lecture 12: Programme to ensure self-regulation and Health

Tutorial 6: Practice Session PS6 Exploring Harmony of self with the body

UNIT III: Harmony in the Family and Society (6 lectures and 3 tutorials for practice Sessions)

Lecture 13: Harmony in the Family – the Basic Unit of Human Interaction

Lecture 14: 'Trust' – the Foundational Value in Relationship

Tutorial 7: Practice Session PS7 Exploring the Feeling of Trust

Lecture 15: 'Respect' – as the Right Evaluation

Tutorial 8: Practice Session PS8 Exploring the Feeling of Respect

Lecture 16: Other Feelings, Justice in Human-to-Human Relationship

Lecture 17: Understanding Harmony in the Society

Lecture 18: Vision for the Universal Human Order

Tutorial 9: Practice Session PS9 Exploring Systems to fulfil Human Goal

UNIT IV: Harmony in the Nature/Existence (4 lectures and 2 tutorials for practice session)

Lecture 19: Understanding Harmony in the Nature

Lecture 20: Interconnectedness, self-regulation and Mutual Fulfilment among the Four Orders of Nature

Tutorial 10: Practice Session PS10 Exploring the Four Orders of Nature

Lecture 21: Realizing Existence as Co-existence at All Levels

Lecture 22: The Holistic Perception of Harmony in Existence

Tutorial 11: Practice Session PS11 Exploring Co-existence in Existence

UNIT V: Implications of the Holistic Understanding – a Look at Professional Ethics

(6 lectures and 3 tutorials for practice session)

Lecture 23: Natural Acceptance of Human Values

Lecture 24: Definitiveness of (Ethical) Human Conduct

Tutorial 12: Practice Session PS12 Exploring Ethical Human Conduct

Lecture 25: A Basis for Humanistic Education, Humanistic Constitution and Universal Human Order

Lecture 26: Competence in Professional Ethics

Tutorial 13: Practice Session PS13 Exploring Humanistic Models in Education

Lecture 27: Holistic Technologies, Production Systems and Management Models-Typical Case Studies

Lecture 28: Strategies for Transition towards Value-based Life and Profession

Tutorial 14: Practice Session PS14 Exploring Steps of Transition towards Universal Human Order

Practice Sessions for UNIT I –Introduction to Value Education

PS1 Sharing about Oneself

PS2 Exploring Human Consciousness

PS3 Exploring Natural Acceptance

Practice Sessions for UNIT II –Harmony in the Human Being

PS4 Exploring the difference of Needs of self and body

PS5 Exploring Sources of Imagination in the self

PS6 Exploring Harmony of self with the body

Practice Sessions for UNIT III –Harmony in the Family and Society

PS7 Exploring the Feeling of Trust

PS8 Exploring the Feeling of Respect

PS9 Exploring Systems to fulfill Human Goal

Practice Sessions for UNIT IV –Harmony in the Nature (Existence)

PS10 Exploring the Four Orders of Nature

PS11 Exploring Co-existence in Existence

Practice Sessions for UNIT V –Implications of the Holistic Understanding –a Look at Professional Ethics

PS12 Exploring Ethical Human Conduct

PS13 Exploring Humanistic Models in Education

PS14 Exploring Steps of Transition towards Universal Human Order

READINGS:

Textbook and Teachers Manual

a. The Textbook

R R Gaur, R Asthana, G P Bagaria, A Foundation Course in Human Values and Professional Ethics, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-47-1

b. The Teacher's Manual

R R Gaur, R Asthana, G P Bagaria, Teachers' Manual for A Foundation Course in Human Values and Professional Ethics, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-53-2

Reference Books

1. Jeevan Vidya: Ek Parichaya, A Nagaraj, Jeevan Vidya Prakashan, Amarkantak, 1999.
2. Human Values, A.N. Tripathi, New Age Intl. Publishers, New Delhi, 2004.
3. The Story of Stuff (Book).
4. The Story of My Experiments with Truth-by Mohandas Karamchand Gandhi
5. Small is Beautiful-E. F Schumacher.
6. Slow is Beautiful -Cecile Andrews
7. Economy of Permanence-J C Kumarappa
8. Bharat Mein Angreji Raj-Pandit Sunderlal
9. Rediscovering India -by Dharampal
10. Hind Swaraj or Indian Home Rule-by Mohandas K. Gandhi
11. India Wins Freedom-Maulana Abdul Kalam Azad
12. Vivekananda-Romain Rolland (English)
13. Gandhi -Romain Rolland (English)

Mode of Conduct:

Lecture hours are to be used for interactive discussion, placing the proposals about the topics at hand and motivating students to reflect, explore and verify them.

Tutorial hours are to be used for practice sessions.

While analysing and discussing the topic, the faculty mentor's role is in pointing to essential elements to help in sorting them out from the surface elements. In other words, help the students explore the important or critical elements.

In the discussions, particularly during practice sessions (tutorials), the mentor encourages the student to connect with one's own self and do self-observation, self-reflection and self-exploration.

Scenarios may be used to initiate discussion. The student is encouraged to take up "ordinary" situations rather than "extra-ordinary" situations. Such observations and their analyses are shared and discussed with other students and faculty mentor, in a group sitting.

Tutorials (experiments or practical) are important for the course. The difference is that the laboratory is everyday life, and practical are how you behave and work in real life. Depending on the nature of topics, worksheets, home assignment and/or activity are included.

The practice sessions (tutorials) would also provide support to a student in performing actions commensurate to his/her beliefs. It is intended that this would lead to development of commitment, namely behaving and working based on basic human values.

It is recommended that this content be placed before the student as it is, in the form of a basic foundation course, without including anything else or excluding any part of this content.

Additional content may be offered in separate, higher courses. This course is to be taught by faculty from every teaching department, not exclusively by anyone department.

Teacher preparation with a minimum exposure to at least one 8-day Faculty Development Program on Universal Human Values is deemed essential.

Online Resources

1. <https://fdp-si.aicte-india.org/UHV-II%20Class%20Notes%20&%20Handouts/UHV%20Handout%201-Introduction%20to%20Value%20Education.pdf>
2. <https://fdp-si.aicte-india.org/UHV-II%20Class%20Notes%20&%20Handouts/UHV%20Handout%202-Harmony%20in%20the%20Human%20Being.pdf>
3. <https://fdp-si.aicte-india.org/UHV-II%20Class%20Notes%20&%20Handouts/UHV%20Handout%203-Harmony%20in%20the%20Family.pdf>
4. <https://fdpsi.aicteindia.org/UHV%201%20Teaching%20Material/D3S2%20Respect%20July%202023.pdf>

5. <https://fdp-si.aicte-india.org/UHV-II%20Class%20Notes%20&%20Handouts/UHV%20Handout%205-Harmony%20in%20the%20Nature%20and%20Existence.pdf>
6. https://fdp-si.aicte-india.org/download/FDP_Teaching_Material/3-days%20FDP-SI%20UHV%20Teaching%20Material/Day%203%20Handouts/UHV%203D%20D3-S2A%20Und%20Nature-Existence.pdf
7. <https://fdp-si.aicte-india.org/UHV%20II%20Teaching%20Material/UHV%20II%20Lecture%2023-25%20Ethics%20v1.pdf>
8. https://www.studocu.com/in/document/kiet-group-of-institutions/universal-human-values/chapter-5-holisticunderstandingofharmonyonprofessionalethics/62490385https://onlinecourses.swayam2.ac.in/ai_c22_ge23/preview

B. Tech. – II Year II Semester

Course Code	Category	Name of the Course	L	T	P	C
24BSHB210T	BS	Probability & Statistics (Common to CSE, CSE(AI) and CSE(AI&ML))	2	1	0	3

Pre Requisites: Basic Knowledge of Mathematics

Course Objective:

- To equip the students with standard concepts and tools at an intermediate to advanced level mathematics to develop the confidence and ability among the students to handle various real-world problems and their applications

Course Outcomes (COs):

On successful completion of the course, Student will be able to

CO1: Apply statistical techniques such as measures of central tendency, variability, correlation, and regression to analyse data in computing tasks like performance evaluation, data mining, and machine learning. (L4)

CO2: Apply probability concepts, including conditional probability, Bayes' theorem, and random variables, to model uncertainties and analyse data in computing systems, algorithms, and communication networks. (L4)

CO3: Utilize binomial, Poisson, and normal distributions to model and approximate random events in computer algorithms, system performance, and reliability analysis. (L4)

CO4: Apply estimation techniques and hypothesis testing using large sample tests to evaluate algorithm performance, validate system behaviour, and support data-driven decision-making in computing applications. (L4)

CO5: Conduct small sample tests including t-tests, F-test, and chi-square tests to assess algorithm efficiency, system variability, and attribute independence in computing and data analysis. (L4)

UNIT I: Descriptive statistics

Statistics Introduction, Population Vs Sample, Collection of data, primary and secondary data, Measures of Central tendency, Measures of Variability (spread or variance) Skewness, Kurtosis, correlation, correlation coefficient, rank correlation, regression coefficients, method of least squares, regression lines.

UNIT II: Probability

Probability, probability axioms, addition law and multiplicative law of probability, conditional probability, Baye's theorem, random variables (discrete and continuous), probability density functions, properties, mathematical expectation.

UNIT III: Probability distributions

Probability distributions: Binomial, Poisson and Normal-their properties (Chebyshevs inequality). Approximation of the binomial distribution to normal distribution.

UNIT IV: Estimation and Testing of hypothesis, large sample tests

Estimation-parameters, statistics, sampling distribution, point estimation, Formulation of null hypothesis, alternative hypothesis, the critical and acceptance regions, level of significance, two types of errors and power of the test. Large Sample Tests: Test for single proportion, difference of proportions, test for single mean and difference of means. Confidence interval for parameters in one sample and two sample problems

UNIT V: Small sample tests

Student-distribution(test for single mean, two means and paired t-test),testing of equality of variances (F-test), χ^2 - test for goodness of fit, χ^2 - test for independence of attributes.

Textbooks:

1. Miller and Friends, Probability and Statistics for Engineers, 7/e, Pearson, 2008.
2. S.C. Gupta and V.K. Kapoor, Fundamentals of Mathematical Statistics, 11/e, Sultan Chand & Sons Publications, 2012.

Reference Books:

1. S.Ross, a First Course in Probability, Pearson Education India, 2002.
2. W.Feller, an Introduction to Probability Theory and its Applications, 1/e, Wiley, 1968.
3. B.V.Ramana, Higher Engineering Mathematics, McGraw Hill Education.

Online Learning Resources:

1. https://onlinecourses.nptel.ac.in/noc21_ma74/preview
2. https://onlinecourses.nptel.ac.in/noc22_mg31/preview

II B. Tech. –II Semester

Course Code	Category	Name of the Course	L	T	P	C
24PC31202T	PC	Machine Learning (Common to CSE and CSE(AI))	2	1	0	3

Pre Requisites: Basic knowledge of programming skills and Data Structures & Algorithms

Course Objectives:

- Define Machine Learning and its different types (supervised and unsupervised) and understand their applications.
- Apply supervised learning algorithms including decision trees and k-nearest neighbors (k-NN).
- Implement unsupervised learning techniques, such as K-means clustering.

Course Outcomes (COs):

On successful completion of the course, Student will be able to

CO1: Apply fundamental machine learning paradigms and analyse each stage of the machine learning pipeline from data acquisition and feature engineering to model selection, evaluation, and prediction using suitable datasets. (L4)

CO2: Apply various proximity and distance-based techniques to solve classification and prediction tasks, and analyse the performance of these models using appropriate evaluation metrics. (L4)

CO3: Apply decision tree-based and Bayesian classification techniques to solve classification and regression problems, and analyse their performance using impurity measures, bias–variance trade-off, and probabilistic inference. (L4)

CO4: Apply linear and non-linear classification techniques—including Perceptron, Support Vector Machines, Logistic and Linear Regression and analyse multi-layer perceptron (MLPs) and the backpropagation algorithm for training complex models on real-world datasets. (L4)

CO5: Apply a variety of clustering algorithms to discover patterns in unlabelled data, and analyse the effectiveness of partitioning, hierarchical, and probabilistic approaches for different data distributions. (L4)

UNIT – I: Introduction to Machine Learning:

Introduction to Machine Learning: Evolution of Machine Learning, Paradigms for ML, Learning by Rote, Learning by Induction, Reinforcement Learning, Types of Data, Matching, Stages in Machine Learning, Data Acquisition, Feature Engineering, Data Representation, Model Selection, Model Learning, Model Evaluation, Model Prediction, Search and Learning, Data Sets.

UNIT – II: Nearest Neighbor-Based Models:

Nearest Neighbor-Based Models: Introduction to Proximity Measures, Distance Measures, Non-Metric Similarity Functions, Proximity Between Binary Patterns, Different Classification Algorithms Based on the Distance Measures, K-Nearest Neighbor Classifier, Radius Distance Nearest Neighbor Algorithm, KNN Regression, Performance of Classifiers, Performance of Regression Algorithms.

UNIT – III: Models Based on Decision Trees:

Models Based on Decision Trees: Decision Trees for Classification, Impurity Measures, Properties, Regression Based on Decision Trees, Bias–Variance Trade-off, Random Forests for Classification and Regression.

The Bayes Classifier: Introduction to the Bayes Classifier, Bayes’ Rule and Inference, The Bayes Classifier and its Optimality, Multi-Class Classification | Class Conditional Independence and Naive Bayes Classifier (NBC)

UNIT – IV: Linear Discriminants for Machine Learning:

Linear Discriminants for Machine Learning: Introduction to Linear Discriminants, Linear Discriminants for Classification, Perceptron Classifier, Perceptron Learning Algorithm, Support Vector Machines, Linearly Non-Separable Case, Non-linear SVM, Kernel Trick, Logistic Regression, Linear Regression, Multi-Layer Perceptrons (MLPs), Backpropagation for Training an MLP.

UNIT - V : Clustering

Clustering: Introduction to Clustering, Partitioning of Data, Matrix Factorization | Clustering of Patterns, Divisive Clustering, Agglomerative Clustering, Partitional Clustering, K-Means Clustering, Soft Partitioning, Soft Clustering, Fuzzy C-Means Clustering, Rough Clustering, Rough K-Means Clustering Algorithm, Expectation Maximization-Based Clustering, Spectral Clustering.

Text Books:

1. “Machine Learning Theory and Practice”, M N Murthy, V S Ananthanarayana, Universities Press (India), 2024

Reference Books:

1. “Machine Learning”, Tom M. Mitchell, McGraw-Hill Publication, 2017
2. “Machine Learning in Action”, Peter Harrington, DreamTech.
3. “Introduction to Data Mining”, Pang-Ning Tan, Michel Stenbach, Vipin Kumar, 7th Edition, 2019.

II B. Tech. II Semester

Course Code	Category	Name of the Course	L	T	P	C
24PC05204T	PC	Database Management Systems (Common to CSE, AI&DS, CSE(AI) and CSE(AI&ML))	2	1	0	3

Pre Requisites: Data Structures and Algorithms

Course Objectives: The main objective of the course is to

1. Introduce database management systems and to give a good formal foundation on the relational model of data and usage of Relational Algebra
2. Introduce the concepts of basic SQL as a universal Database language
3. Demonstrate the principles behind systematic database design approaches by covering conceptual design, logical design through normalization
4. Provide an overview of physical design of a database system, by discussing Database indexing techniques and storage techniques

Course Outcomes:

After completion of the course, students will be able to

CO1: Apply the foundational concepts and characteristics of database systems to distinguish them from traditional file systems and identify various types of database users and applications. (L3)

CO2: Analyze relational model concepts and integrity constraints to evaluate data consistency, and apply relational algebra, relational calculus, and basic SQL commands for data definition and manipulation in structured schemas. (L4)

CO3: Apply SQL constructs to retrieve and manipulate relational data, and analyze the use of constraints, views, and relational set operations for building consistent and relationally complete database applications. (L4)

CO4: Analyze database schemas to identify functional dependencies and apply normalization techniques to achieve lossless join and dependency preservation, ensuring minimal redundancy and data consistency. (L4)

CO5: Analyze the concepts of transaction management, including ACID properties, serializability, and concurrency control protocols, and apply recovery techniques and indexing methods to ensure data consistency, isolation, and efficient retrieval. (L4)

UNIT I:

Introduction: Database system, Characteristics (Database Vs File System), Database Users, Advantages of Database systems, Database applications. Brief introduction of different Data Models; Concepts of Schema, Instance and data independence; Three tier schema architecture for data independence; Database system structure, environment, Centralized and Client Server architecture for the database.

Entity Relationship Model: Introduction, Representation of entities, attributes, entity set, relationship, relationship set, constraints, sub classes, super class, inheritance, specialization, generalization using ER Diagrams.

UNIT II:

Relational Model: Introduction to relational model, concepts of domain, attribute, tuple, relation, importance of null values, constraints (Domain, Key constraints, integrity constraints) and their importance, Relational Algebra, Relational Calculus.

BASIC SQL: Simple Database schema, data types, table definitions (create, alter), different DML operations (insert, delete, update).

UNIT III:

SQL:Basic SQL querying (select and project) using where clause, arithmetic & logical operations, SQL functions(Date and Time, Numeric, String conversion).Creating tables with relationship, implementation of key and integrity constraints, nested queries, sub queries, grouping, aggregation, ordering, implementation of different types of joins,view(updatable and non-updatable), relational set operations.

UNIT IV:

Schema Refinement (Normalization):Purpose of Normalization or schema refinement, concept of functional dependency, normal forms based on functional dependency, Lossless join and dependency preserving decomposition, (1NF, 2NF and 3 NF), concept of surrogate key, Boyce-Codd normal form(BCNF), MVD, Fourth normal form(4NF), Fifth Normal Form (5NF).

UNIT V:

Transaction Concept: Transaction State, ACID properties, Concurrent Executions, Serializability, Recoverability, Implementation of Isolation, Testing for Serializability, lock based, time stamp based, optimistic, concurrency protocols, Deadlocks, Failure Classification, Storage, Recovery and Atomicity, Recovery algorithm.

Introduction to Indexing Techniques: B+ Trees, operations on B+Trees, Hash Based Indexing:

Textbooks:

1. Database Management Systems, 3rd edition, Raghurama Krishnan, Johannes Gehrke, TMH (For Chapters 2, 3, 4)
2. Database System Concepts, 5th edition, Silberschatz, Korth, Sudarsan, TMH (For Chapter 1 and Chapter 5)

Reference Books:

1. Introduction to Database Systems, 8th edition, C J Date, Pearson.
2. Database Management System, 6th edition, Ramez Elmasri, Shamkant B. Navathe, Pearson
3. Database Principles Fundamentals of Design Implementation and Management,
4. Corlos Coronel, Steven Morris, Peter Robb, Cengage Learning.

Web-Resources:

1. <https://nptel.ac.in/courses/106/105/106105175/>
2. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_01275806667282022456_shared/overview

B. Tech. – II Year II Semester

Course Code	Category	Name of the Course	L	T	P	C
24PC04204T	PC	Digital Logic and Computer Organization (Common to CSE, AI&DS, CSE(AI) and CSE(AI&ML))	3	0	0	3

Pre Requisites: Basic Knowledge on digital logic, computer and memory concepts

Course Objectives:

- To provide students with a comprehensive understanding of digital logic design principles and computer organization fundamentals
- Describe memory hierarchy concepts
- Explain input/output (I/O) systems and their interaction with the CPU, memory, and peripheral devices

Course Outcomes (COs):

On successful completion of the course, Student will be able to

- CO1:** Represent data in various number systems, perform number base conversions, and design combinational logic circuits using logic gates and K-map simplification. (L3)
- CO2:** Design sequential logic circuits using flip-flops, counters, and registers, and explain the basic structure, functionality, and architecture of modern computer systems. (L4)
- CO3:** Perform computer arithmetic operations including fast addition, multiplication, and floating-point operations, and explain processor organization and control unit design in instruction execution. (L4)
- CO4:** Explain the architecture and performance of memory systems including RAM, ROM, cache, and virtual memory, and analyse their role in computer performance and memory management. (L4)
- CO5:** Describe I/O organization techniques including interrupt handling, DMA, and standard interfaces, and analyse the role of buses and interface circuits in data transfer. (L4)

Unit I:

Data Representation: Binary Numbers, Fixed Point Representation. Floating Point Representation. Number base conversions, Octal and Hexadecimal Numbers, components, Signed binary numbers, Binary codes

Digital Logic Circuits-I: Basic Logic Functions, Logic gates, universal logic gates, Minimization of Logic expressions. K-Map Simplification, Combinational Circuits, Decoders, Multiplexers.

Unit II:

Digital Logic Circuits-II: Sequential Circuits, Flip-Flops, Binary counters, Registers, Shift Registers, Ripple counters

Basic Structure of Computers: Computer Types, Functional units, Basic operational concepts, Bus structures, Software, Performance, multiprocessors and multi computers, Computer Generations, Von-Neumann Architecture

Unit III:

Computer Arithmetic : Addition and Subtraction of Signed Numbers, Design of Fast Adders, Multiplication of Positive Numbers, Signed-operand Multiplication, Fast Multiplication, Integer Division, Floating-Point Numbers and Operations

Processor Organization: Fundamental Concepts, Execution of a Complete Instruction, Multiple-Bus Organization, Hardwired Control and Multi programmed Control.

Unit IV: The Memory Organization:

Basic Concepts, Semiconductor RAM Memories, Read-Only Memories, Speed, Size and Cost, Cache Memories, Performance Considerations, Virtual Memories, Memory Management Requirements,

Secondary Storage.

Unit V: Input /Output Organization:

Accessing I/O Devices, Interrupts, Processor Examples, Direct Memory Access, Buses, Interface Circuits, Standard I/O Interfaces

Text Books:

1. Computer Organization, Carl Hamacher, Zvonko Vranesic, Safwat Zaky, 6th edition, McGraw Hill, 2023.
2. Digital Design, 6th Edition, M. Morris Mano, Pearson Education, 2018.
3. Computer Organization and Architecture, William Stallings, 11th Edition, Pearson, 2022.

Reference Books:

1. Computer Systems Architecture, M. Morris Mano, 3rd Edition, Pearson, 2017.
2. Computer Organization and Design, David A. Paterson, John L. Hennessy, Elsevier, 2004.
3. Fundamentals of Logic Design, Roth, 5th Edition, Thomson, 2003.

Online Learning Resources:

<https://nptel.ac.in/courses/106/103/106103068/>

II B. Tech. –II Semester

Course Code	Category	Name of the Course	L	T	P	C
24PC31202P	PC	Artificial Intelligence & Machine Learning Lab (Common to CSE(AI) and CSE(AI&ML))	0	0	3	1.5

Pre Requisites: Basic Programming Skills, Mathematics Foundation and Data Structures and Algorithms

Course Objectives:

- The student should be made to study the concepts of Artificial Intelligence.
- The student should be made to learn the methods of solving problems using Artificial Intelligence.
- The student should be made to introduce the concepts of Expert Systems and Machine Learning.
- To learn about computing central tendency measures and Data preprocessing techniques, classification and regression algorithms and apply different clustering algorithms for a problem.

Course Outcomes (COs):

On successful completion of the course, Student will be able to

CO1: Adapt the Mathematical and Statistical prospective of Machine Learning algorithms through Python Programming. (L3)

CO2: Illustrate the importance of visualization in the data analytics solution. (L4)

CO3: Apply insights using Machine Learning algorithms (L3)

CO4: Examine AI and ML algorithms. (L4)

Software Required for ML: Python/R/Weka**List of Experiments:**

- Pandas Library
 - Write a python program to implement Pandas Series with labels.
 - Create a Pandas Series from a dictionary.
 - Creating a Pandas Data Frame.
 - Write a program which makes use of the following Pandas methods
 - describe ()
 - head ()
 - tail ()
 - info ()
- Pandas Library: Visualization
 - Write a program which use Pandas inbuilt visualization to plot following graphs:
 - Bar plots
 - Histograms
 - Line plots
 - Scatter plots
- Write a Program to Implement Breadth First Search using Python.
- Write a program to implement Best First Searching Algorithm
- Write a Program to Implement Depth First Search using Python.
- Write a program to implement the Heuristic Search
- Write a python program to implement A* and AO* algorithm. (Ex: find the shortest path)
- Apply the following Pre-processing techniques for a given dataset.
 - Attribute selection
 - Handling Missing Values
 - Discretization
 - Elimination of Outliers
- Apply KNN algorithm for classification and regression
- Demonstrate decision tree algorithm for a classification problem and perform parameter tuning for better results

11. Apply Random Forest algorithm for classification and regression
12. Demonstrate Naïve Bayes Classification algorithm.
13. Apply Support Vector algorithm for classification
14. Implement the K-means algorithm and apply it to the data you selected. Evaluate performance by measuring the sum of the Euclidean distance of each example from its class center. Test the performance of the algorithm as a function of the parameters K.

Reference Books:

1. Stuart J. Russell and Peter Norvig, Artificial Intelligence A Modern Approach, Fourth Edition, Pearson, 2020
2. Martin C. Brown (Author), “Python: The Complete Reference” McGraw Hill Education, Fourth edition, 2018
3. R. Nageswara Rao , “Core Python Programming” Dreamtech Press India Pvt Ltd 2018.
4. “Machine Learning”, Tom M. Mitchell, McGraw-Hill Publication, 2017
5. “Machine Learning in Action”, Peter Harrington, DreamTech
6. “Introduction to Data Mining”, Pang-Ning Tan, Michel Stenbach, Vipin Kumar, 7th Edition, 2019.

II B. Tech. II Semester

Course Code	Category	Name of the Course	L	T	P	C
24PC05204P	PC	Database Management Systems Lab (Common to CSE, CSE(AI) and CSE(AI&ML))	0	0	3	1.5

Pre Requisites: Basic Programming and Logical Thinking

Course Objectives: This Course will enable students to

- Populate and query a database using SQL DDL/DML Commands
- Declare and enforce integrity constraints on a database
- Writing Queries using advanced concepts of SQL
- Programming PL/SQL including procedures, functions, cursors and triggers.

Course Outcomes:

After completion of the course, students will be able to

CO1: Utilizing Data Definition Language (DDL), Data Manipulation Language (DML), and Data Control Language (DCL) commands effectively within a database environment. (L3)

CO2: Constructing and execute queries to manipulate and retrieve data from databases. (L3)

CO3: Develop application programs using PL/SQL. (L3)

CO4: Analyse requirements and design custom Procedures, Functions, Cursors, and Functionality. (L4)

CO5: Establish database connectivity through JDBC (Java Database Connectivity) (L3)

Experiments covering the topics:

- DDL, DML, DCL commands
- Queries, nested queries, built-in functions,
- PL/SQL programming- control structures
- Procedures, Functions, Cursors, Triggers,
- Database connectivity- ODBC/JDBC

Sample Experiments:

1. Creation, altering and dropping of tables and inserting rows into a table (use constraints while creating tables) examples using SELECT command.
2. Queries (along with sub Queries) using ANY, ALL, IN, EXISTS, NOTEXISTS, UNION, INTERSET, Constraints. Example:- Select the roll number and name of the student who secured fourth rank in the class.
3. Queries using Aggregate functions (COUNT, SUM, AVG, MAX and MIN), GROUP BY, HAVING and Creation and dropping of Views.
4. Queries using Conversion functions (to_char, to_number and to_date), string functions (Concatenation, lpad, rpad, ltrim, rtrim, lower, upper, initcap, length, substr and instr), date functions (Sysdate, next_day, add_months, last_day, months_between, least, greatest, trunc, round, to_char, to_date)
5.
 - i. Create a simple PL/SQL program which includes declaration section, executable section and exception –Handling section (Ex. Student marks can be selected from the table and printed for those who secured first class and an exception can be raised if no records were found)
 - ii. Insert data into student table and use COMMIT, ROLLBACK and SAVEPOINT in PL/SQL block.
5. Develop a program that includes the features NESTED IF, CASE and CASE expression. The program can be extended using the NULLIF and COALESCE functions.
6. Program development using WHILE LOOPS, numeric FOR LOOPS, nested loops using ERROR Handling, BUILT –IN Exceptions, USE defined Exceptions, RAISEAPPLICATION ERROR.

7. Programs development using creation of procedures, passing parameters IN and OUT of PROCEDURES.
8. Program development using creation of stored functions, invoke functions in SQL Statements and write complex functions.
9. Develop programs using features parameters in a CURSOR, FOR UPDATE CURSOR, WHERE CURRENT of clause and CURSOR variables.
10. Develop Programs using BEFORE and AFTER Triggers, Row and Statement Triggers and INSTEAD OF Triggers
11. Create a table and perform the search operation on table using indexing and non indexing techniques.
12. Write a Java program that connects to a database using JDBC
13. Write a Java program to connect to a database using JDBC and insert values into it
14. Write a Java program to connect to a database using JDBC and delete values from it

II B. Tech. II Semester

Course Code	Category	Name of the Course	L	T	P	C
24SE05203S	SE	Full Stack Development-I (Common to CSE, AI&DS, CSE(AI) and CSE(AI&ML))	0	1	2	2

Pre Requisites: Basic Understanding of Web Concepts and Java

Course Objectives:

- The main objectives of the course are to Make use of HTML elements and their attributes for designing static web pages
- Build a web page by applying appropriate CSS styles to HTML elements
- Experiment with JavaScript to develop dynamic web pages and validate forms

Course Outcomes:

After completion of the course, students will be able to

CO1: Design and develop structured web pages using HTML elements including lists, tables, forms, frames, images, and hyperlinks; and demonstrate client-side functionalities such as image galleries and navigation using best practices in layout and formatting. (L4)

CO2: Apply HTML5 semantic tags and CSS styles using various selector forms and style types to design responsive and structured web pages. (L4)

CO3: Apply CSS properties for colour, background, font, text, and box model to enhance the layout.

CO4: Develop dynamic web pages using JavaScript for input/output handling, type conversion, and manipulation of predefined and user-defined objects. (L4)

CO5: Apply JavaScript control structures, functions, and event handling to build interactive web applications with input validation and dynamic behaviour. (L4)

Experiments:**1. Lists, Links and Images**

- a. Write a HTML program, to explain the working of lists.

Note: It should have an ordered list, unordered list, nested lists and ordered list in an unordered list and definition lists.

- b. Write a HTML program, to explain the working of hyperlinks using <a> tag and href, target Attributes.

- c. Create a HTML document that has your image and your friend's image with a specific height and width. Also when clicked on the images it should navigate to their respective profiles.

- d. Write a HTML program, in such a way that, rather than placing large images on a page, the preferred technique is to use thumbnails by setting the height and width parameters to something like to 100*100 pixels. Each thumbnail image is also a link to a full sized version of the image. Create an image gallery using this technique

2. HTML Tables, Forms and Frames

- a. Write a HTML program, to explain the working of tables. (use tags: <table>, <tr>, <th>,<td> and attributes: aborder, rowspan, colspan)

- b. Write a HTML program, to explain the working of tables by preparing a timetable. (Note: Use <caption> tag to set the caption to the table & also use cell spacing, cell padding, border, rowspan, colspan etc.).

- c. Write a HTML program, to explain the working of forms by designing Registration form. (Note: Include text field, password field, number field, date of birth field, checkboxes, radio buttons, list boxes using <select>&<option> tags, <text area> and two buttons ie: submit and reset. Use tables to provide a better view).

- d. Write a HTML program, to explain the working of

- e. Frames, such that page is to be divided into 3 parts on either direction. (Note: first frame image, second frame paragraph, third frame hyperlink. And also make sure of using “no frame” attribute such that frames to be fixed).

3. HTML 5 and Cascading Style Sheets, Types of CSS

- a. Write a HTML program, that makes use of <article>, <aside>, <figure>, <figcaption>, <footer>, <header>, <main>, <nav>, <section>, <div>, tags.
- b. Write a HTML program, to embed audio and video into HTML web page.
- c. Write a program to apply different types (or levels of styles or style specification formats) - inline, internal, external styles to HTML elements. (identify selector, property and value).

4. Selector forms

- a. Write a program to apply different types of selector forms
 - i. Simple selector (element, id, class, group, universal)
 - ii. Combinator selector (descendant, child, adjacent sibling, general sibling)
 - iii. Pseudo-class selector
 - iv. Pseudo-element selector
 - v. Attribute selector

5. CSS with Color, Background, Font, Text and CSS Box Model

- a. Write a program to demonstrate the various ways you can reference a color in CSS.
- b. Write a CSS rule that places a background image halfway down the page, tilting it horizontally. The image should remain in place when the user scrolls up or down.
- c. Write a program using the following terms related to CSS font and text:
 - i. Font-size
 - ii. Font-weight
 - iii. Font-style
 - iv. Text-decoration
 - v. Text-transformation
 - vi. Text-alignment
- d. Write a program, to explain the importance of CSS Box model using
 - i. Content
 - ii. Border
 - iii. Margin
 - iv. Padding

6. Applying JavaScript - internal and external, I/O, Type Conversion

- a. Write a program to embed internal and external JavaScript in a web page.
- b. Write a program to explain the different ways for displaying output.
- c. Write a program to explain the different ways for taking input.
- d. Create a webpage, which uses prompt dialogue box to ask a voter for his name and age. Display the information in table format along with either the voter can vote or not

7. JavaScript Pre-defined and User-defined Objects

- a. Write a program using document object properties and methods.
- b. Write a program using window object properties and methods.
- c. Write a program using array object properties and methods.
- d. Write a program using math object properties and methods
- e. Write a program using string object properties and methods.
- f. Write a program using regex object properties and methods.
- g. Write a program using date object properties and methods.
- h. Write a program to explain user-defined object by using properties, methods accessors, constructors and display.

8. JavaScript Conditional Statements and Loops

- a. Write a program which asks the user to enter three integers, obtains the numbers from the user and outputs HTML text that displays the larger number followed by the words “LARGER NUMBER” in an information message dialog. If the numbers are equal, output HTML text as “EQUAL NUMBERS”.

- b. Write a program to display week days using switch case.
- c. Write a program to print 1 to 10 numbers using for, while and do-while loops.
- d. Write a program to print data in object using for-in, for-each and for-of loops
- e. Develop a program to determine whether a given number is an 'ARMSTRONG NUMBER' or not.
[Eg: 153 is an Armstrong number, since sum of the cube of the digits is equal to the number i.e., $1^3 + 5^3 + 3^3 = 153$]
- f. Write a program to display the denomination of the amount deposited in the bank in terms of 100's, 50's, 20's, 10's, 5's, 2's & 1's. (Eg: If deposited amount is Rs.163, the output should be 1-100's, 1-50's, 1- 10's, 1-2's & 1-1's)

9. Java script Functions and Events

- a. Design a appropriate function should be called to display
 - i. Factorial of that number
 - ii. Fibonacci series up to that number
 - iii. Prime numbers up to that number
 - iv. Is it palindrome or not
- b. Design a HTML having a text box and four buttons named Factorial, Fibonacci, Prime, and Palindrome. When a button is pressed an appropriate function should be called to display
 - i. Factorial of that number
 - ii. Fibonacci series up to that number
 - iii. Prime numbers up to that number
 - iv. Is it palindrome or not
- c. Write a program to validate the following fields in a registration page
 - i. Name (start with alphabet and followed by alphanumeric and the length should not be less than 6 characters)
 - ii. Mobile (only numbers and length 10 digits)
 - iii. E-mail (should contain format like xxxxxxx@xxxxxx.xxx)

Textbooks:

1. Programming the World Wide Web, 7th Edition, Robert W Sebesta, Pearson, 2013.
2. Web Programming with HTML5, CSS and JavaScript, John Dean, Jones Bartlett Learning, 2019 (Chapters 1-11).
3. 3.Pro MERN Stack: Full Stack Web App Development with Mongo, Express, React, and Node, Vasan Subramanian, 2nd edition, A Press,

II B. Tech. II Semester

Course Code	Category	Name of the Course	L	T	P	C
24HMHS205A	HM	Environmental Science (Common for all branches of Engineering)	2	0	0	0

Pre Requisites: Nil

Course Objectives:

- To make the students to get awareness on environment.
- To understand the importance of protecting natural resources, ecosystems for future generations and pollution causes due to the day-to-day activities of human life
- To save earth from the inventions by the engineers.

Course Outcomes (COs):

On Successful completion of the course, Students will be able to

CO1: Apply the concepts of multidisciplinary environmental studies to real-world issues by identifying the interconnections between natural resources and environmental problems. (L3)

CO2: Analyze the structure, function, and energy dynamics of various ecosystems and apply ecological principles and biodiversity conservation strategies to evaluate environmental issues and promote sustainable ecosystem management. (L4)

CO3: Analyze the causes, effects, and control measures of various types of pollution and disasters, and apply appropriate pollution prevention and waste management strategies to mitigate environmental and public health risks. (L4)

CO4: Apply methods like rainwater harvesting, watershed management, and wasteland reclamation to practical scenarios and use of environmental laws (e.g., Air, Water, Wildlife Acts) to explain pollution control strategies to Encourage public awareness and responsible consumer behaviour. (L3)

CO5: Apply concepts of family welfare, value education, and IT in real-world contexts of environmental health and awareness. Use observations from field visits to identify environmental problems and local biodiversity. (L3)

UNIT I Multidisciplinary Nature of Environmental Studies: – Definition, Scope and Importance – Need for Public Awareness.

Natural Resources : Renewable and non-renewable resources – Natural resources and associated problems – Forest resources – Use and over – exploitation, deforestation, case studies – Timber extraction – Mining, dams and other effects on forest and tribal people – Water resources – Use and over utilization of surface and ground water – Floods, drought, conflicts over water, dams – benefits and problems – Mineral resources: Use and exploitation, environmental effects of extracting and using mineral resources, case studies – Food resources: World food problems, changes caused by agriculture and overgrazing, effects of modern agriculture, fertilizer-pesticide problems, water logging, salinity, case studies. – Energy resources:

UNIT II Ecosystems: Concept of an ecosystem: – Structure and function of an ecosystem – Producers, consumers and decomposers – Energy flow in the ecosystem – Ecological succession – Food chains, food webs and ecological pyramids – Introduction, types, characteristic features, structure and function of the following ecosystem: a. Forest ecosystem. b. Grassland ecosystem c. Desert ecosystem. d. Aquatic ecosystems (ponds, streams, lakes, rivers, oceans, estuaries)

Biodiversity and its Conservation: Introduction 0 Definition: genetic, species and ecosystem diversity – Bio-geographical classification of India – Value of biodiversity: consumptive use, Productive use, social,

ethical, aesthetic and option values – Biodiversity at global, National and local levels – India as a mega-diversity nation – Hot-spots of biodiversity – Threats to biodiversity: habitat loss, poaching of wildlife, man-wildlife conflicts – Endangered and endemic species of India – Conservation of biodiversity: In-situ and Ex-situ conservation of biodiversity.

UNIT III Environmental Pollution: Definition, Cause, effects and control measures of: a. Air Pollution. b. Water pollution c. Soil pollution d. Marine pollution e. Noise pollution f. Thermal pollution g. Nuclear hazards

Solid Waste Management: Causes, effects and control measures of urban and industrial wastes – Role of an individual in prevention of pollution – Pollution case studies – Disaster management: floods, earthquake, cyclone and landslides.

UNIT IV Social Issues and the Environment: From Unsustainable to Sustainable development – Urban problems related to energy – Water conservation, rain water harvesting, watershed management – Resettlement and rehabilitation of people; its problems and concerns. Case studies – Environmental ethics: Issues and possible solutions – Climate change, global warming, acid rain, ozone layer depletion, nuclear accidents and holocaust. Case Studies – Wasteland reclamation. – Consumerism and waste products. – Environment Protection Act. – Air (Prevention and Control of Pollution) Act. – Water (Prevention and control of Pollution) Act – Wildlife Protection Act – Forest Conservation Act – Issues involved in enforcement of environmental legislation – Public awareness.

UNIT V Human Population and the Environment: Population growth, variation among nations. Population explosion – Family Welfare Programmes. – Environment and human

health – Human Rights – Value Education – HIV/AIDS – Women and Child Welfare – Role of information Technology in Environment and human health – Case studies.

Field Work: Visit to a local area to document environmental assets River/forest grassland/hill/mountain Visit to a local polluted site-Urban /Rural/ Industrial/ Agricultural Study of common plants, insects, and birds – river, hill slopes, etc.

Textbooks:

1. Textbook of Environmental Studies for Undergraduate Courses Erach Bharucha for University Grants Commission, Universities Press.
2. Palaniswamy, “Environmental Studies”, Pearson education
3. S. Azeem Unnisa, “Environmental Studies” Academic Publishing Company

Course Code	Category	Name of the Course	L	T	P	C
24IPCP301L	IP	Community Service Project (Common for all branches of Engineering)	0	0	0	2

Pre-Requisites: Problem-Solving & Critical Thinking, Communication & Presentation Skills, Teamwork & Collaboration Skills, Foundations in Ethics and Social Responsibility.

Course Objectives:

- To develop social awareness and responsibility among engineering students by engaging with real-world community needs.
- To apply basic engineering knowledge and problem-solving skills in designing practical solutions for local societal challenges.
- To foster teamwork, leadership, and communication skills through collaborative, interdisciplinary project work.
- To cultivate ethical reasoning, empathy, and intercultural understanding by working with diverse communities and stakeholders.
- To enhance students' ability to plan, execute, and document projects through structured project management and reporting.
- To bridge academic learning with practical experience, strengthening the relevance of engineering education to societal development.

Course Outcomes (COs):

On successful completion of the Course, Student will be able to

CO1: Apply engineering knowledge to identify and address community needs through structured service-based projects. (L3)

CO2: Work collaboratively in diverse teams to plan, execute, and evaluate community service initiatives. (L3)

CO3: Communicate project goals, processes, and outcomes effectively through written reports and oral presentations. (L3)

CO4: Assess the social, ethical, and environmental implications of engineering solutions implemented in community settings. (L4)

CO5: Evaluate personal and professional development achieved through community engagement, with emphasis on leadership, empathy, and social responsibility. (L4)

COMMUNITY SERVICE PROJECTExperiential learning through community engagement

Introduction

- Community Service Project is an experiential learning strategy that integrates meaningful community service with instruction, participation, learning and community development.
- Community Service Project involves students in community development and service activities and applies the experience to personal and academic development.
- Community Service Project is meant to link the community with the college for mutual benefit. The community will benefit with the focused contribution of the college students for the village/ local development. The college finds an opportunity to develop social sensibility and responsibility among students and emerge as a socially responsible institution.

Objective

Community Service Project should be an integral part of the curriculum, as an alternative to the 2 months of Summer Internships / Apprenticeships / On the Job Training, whenever there is an exigency when students cannot pursue their summer internships.

The specific objectives are

- To sensitize the students to the living conditions of the people who are around them,
- To help students to realize the stark realities of society.
- To bring about an attitudinal change in the students and help them to develop societal consciousness, sensibility, responsibility and accountability
- To make students aware of their inner strength and help them to find new /out of box solutions to social problems.
- To make students socially responsible citizens who are sensitive to the needs of the disadvantaged sections.
- To help students to initiate developmental activities in the community in coordination with public and government authorities.
- To develop a holistic life perspective among the students by making them study culture, traditions, habits, lifestyles, resource utilization, wastages and its management, social problems, public administration system and the roles and responsibilities of different persons across different social systems.

Implementation of Community Service Project

- Every student should put in 6 weeks for the Community Service Project during the summer vacation.
- Each class/section should be assigned with a mentor.
- Specific Departments could concentrate on their major areas of concern. For example, Dept. of Computer Science can take up activities related to Computer Literacy to different sections of people like - youth, women, housewives, etc
- A logbook must be maintained by each of the students, where the activities undertaken/involved to be recorded.
- The logbook has to be countersigned by the concerned mentor/faculty in charge.
- An evaluation to be done based on the active participation of the student and grade could be awarded by the mentor/faculty member.
- The final evaluation to be reflected in the grade memo of the student.
- The Community Service Project should be different from the regular programs of NSS/NCC/Green Corps/Red Ribbon Club, etc.
- Minor project reports should be submitted by each student. An internal Viva shall also be conducted by a committee constituted by the principal of the college.
- Award of marks shall be made as per the guidelines of Internship/apprentice/ on the job training.

Procedure

- A group of students or even a single student could be assigned for a particular habitation or village or municipal ward, as far as possible, in the near vicinity of their place of stay, to enable them to commute from their residence and return back by evening or so.
- The Community Service Project is a twofold one –
 - First, the student/s could conduct a survey of the habitation, if necessary, in terms of their own domain or subject area. Or it can even be a general survey, incorporating all the

different areas. A common survey format could be designed. This should not be viewed as a duplication of work by the Village or Ward volunteers, rather, it could be another primary source of data.

- Secondly, the student/s could take up a social activity, concerning their domain or subject area. The different areas, could be like –
 - Agriculture
 - Health
 - Marketing and Cooperation
 - Animal Husbandry
 - Horticulture
 - Fisheries
 - Sericulture
 - Revenue and Survey
 - Natural Disaster Management
 - Irrigation
 - Law & Order
 - Excise and Prohibition
 - Mines and Geology
 - Energy
 - Internet
 - Free Electricity
 - Drinking Water

EXPECTED OUTCOMES

BENEFITS OF COMMUNITY SERVICE PROJECT TO STUDENTS

Learning Outcomes

- Positive impact on students' academic learning
- Improves students' ability to apply what they have learned in "the real world"
- Positive impact on academic outcomes such as demonstrated complexity of understanding, problem analysis, problem-solving, critical thinking, and cognitive development.
- Improved ability to understand complexity and ambiguity

Personal Outcomes

- Greater sense of personal efficacy, personal identity, spiritual growth, and moral development
- Greater interpersonal development, particularly the ability to work well with others, and build leadership and communication skills.

Social Outcomes

- Reduced stereotypes and greater inter-cultural understanding
- Improved social responsibility and citizenship skills
- Greater involvement in community service after graduation

Career Development

- Connections with professionals and community members for learning and career opportunities
- Greater academic learning, leadership skills, and personal efficacy can lead to greater opportunity. Relationship with the Institution
- Stronger relationships with faculty
- Greater satisfaction with college
- Improved graduation rates

BENEFITS OF COMMUNITY SERVICE PROJECT TO FACULTY MEMBERS

- Satisfaction with the quality of student learning
- New avenues for research and publication via new relationships between faculty and community
- Providing networking opportunities with engaged faculty in other disciplines or institutions
- A stronger commitment to one's research.

BENEFITS OF COMMUNITY SERVICE PROJECT TO COLLEGES AND UNIVERSITIES

- Improved institutional commitment.
- Improved student retention
- Enhanced community relations

BENEFITS OF COMMUNITY SERVICE PROJECT TO COMMUNITY

- Satisfaction with student participation
- Valuable human resources needed to achieve community goals.
- New energy, enthusiasm and perspectives applied to community work.
- Enhanced community-university relations.

SUGGESTIVE LIST OF PROGRAMMES UNDER COMMUNITY SERVICE PROJECT

The following the recommended list of projects for Engineering students. The lists are not exhaustive and open for additions, deletions, and modifications. Colleges are expected to focus on specific local issues for this kind of project. The students are expected to carry out these projects with involvement, commitment, responsibility, and accountability. The mentors of a group of students should take the responsibility of motivating, facilitating, and guiding the students. They have to interact with local leadership and people and appraise the objectives and benefits of this kind of project. The project reports shall be placed in the college website for reference. Systematic, Factual, methodical and honest reporting should be ensured.

For Engineering Students

1. Water facilities and drinking water availability
2. Health and hygiene
3. Stress levels and coping mechanisms
4. Health intervention programmes
5. Horticulture
6. Herbal plants
7. Botanical survey
8. Zoological survey
9. Marine products
10. Aqua culture
11. Inland fisheries
12. Animals and species
13. Nutrition
14. Traditional health care methods
15. Food habits
16. Air pollution
17. Water pollution
18. Plantation
19. Soil protection
20. Renewable energy
21. Plant diseases
22. Yoga awareness and practice

23. Health care awareness programmes and their impact
24. Use of chemicals on fruits and vegetables
25. Organic farming
26. Crop rotation
27. Flurry culture
28. Access to safe drinking water
29. Geographical survey
30. Geological survey
31. Sericulture
32. Study of species 3
3. Food adulteration
34. Incidence of Diabetes and other chronic diseases
35. Human genetics
36. Blood groups and blood levels
37. Internet Usage in Villages
38. Android Phone usage by different people
39. Utilisation of free electricity to farmers and related issues
40. Gender ration in schooling level- observation.

Complimenting the community service project the students may be involved to take up some awareness campaigns on social issues/special groups. The suggested list of programs

Programs for School Children

1. Reading Skill Program (Reading Competition)
2. Preparation of Study Materials for the next class.
3. Personality / Leadership Development
4. Career Guidance for X class students
5. Screening Documentary and other educational films
6. Awareness Program on Good Touch and Bad Touch (Sexual abuse)
7. Awareness Program on Socially relevant themes.

Programs for Women Empowerment

1. Government Guidelines and Policy Guidelines
2. Women's Rights
3. Domestic Violence
4. Prevention and Control of Cancer
5. Promotion of Social Entrepreneurship

General Camps

1. General Medical camps
2. Eye Camps
3. Dental Camps
4. Importance of protected drinking water
5. ODF awareness camp
6. Swatch Bharath
7. AIDS awareness camp
8. Anti-Plastic Awareness
9. Programs on Environment
10. Health and Hygiene
11. Hand wash programmes
12. Commemoration and Celebration of important days

Programs for Youth Empowerment

1. Leadership
2. Anti-alcoholism and Drug addiction
3. Anti-tobacco
4. Awareness on Competitive Examinations
5. Personality Development

Common Programs

1. Awareness on RTI
2. Health intervention programmes
3. Yoga
4. Tree plantation
5. Programs in consonance with the Govt. Departments like –
 - i. Agriculture
 - ii. Health
 - iii. Marketing and Cooperation
 - iv. Animal Husbandry
 - v. Horticulture
 - vi. Fisheries
 - vii. Sericulture
 - viii. Revenue and Survey
 - ix. Natural Disaster Management
 - x. Irrigation
 - xi. Law & Order
 - xii. Excise and Prohibition
 - xiii. Mines and Geology
 - xiv. Energy

Role of Students:

- Students may not have the expertise to conduct all the programmes on their own. The students then can play a facilitator role.
- For conducting special camps like Health related, they will be coordinating with the Governmental agencies.
- As and when required the College faculty themselves act as Resource Persons.
- Students can work in close association with Non-Governmental Organizations like Lions Club, Rotary Club, etc or with any NGO actively working in that habitation.
- And also, with the Governmental Departments. If the program is rolled out, the district Administration could be roped in for the successful deployment of the program.
- An in-house training and induction program could be arranged for the faculty and participating students, to expose them to the methodology of Service Learning.

Timeline for the Community Service Project Activity**Duration: 8 weeks****1. Preliminary Survey (One Week)**

- A preliminary survey including the socio-economic conditions of the allotted habitation to be conducted.
- A survey form based on the type of habitation to be prepared before visiting the habitation with the help of social sciences faculty. (However, a template could be designed for different habitations, rural/urban.

- The Governmental agencies, like revenue administration, corporation and municipal authorities and village secretariats could be aligned for the survey.
2. **Community Awareness Campaigns (One Week)**
 - Based on the survey and the specific requirements of the habitation, different awareness campaigns and programmes to be conducted, spread over two weeks of time. The list of activities suggested could be taken into consideration.
 3. **Community Immersion Programme (Three Weeks)**

Along with the Community Awareness Programmes, the student batch can also work with any one of the below-listed governmental agencies and work in tandem with them. This community involvement programme will involve the students in exposing themselves to experiential learning about the community and its dynamics. Programs could be in consonance with the Govt. Departments.
 4. **Community Exit Report (One Week)**
 - During the last week of the Community Service Project, a detailed report of the outcome of the 8 weeks' works to be drafted and a copy shall be submitted to the local administration. This report will be a basis for the next batch of students visiting that habitation. The same report submitted to the teacher-mentor will be evaluated by the mentor and suitable marks are awarded for onward submission to the University. Throughout the Community Service Project, a daily logbook needs to be maintained by the student's batch, which should be countersigned by the governmental agency representative and the teacher-mentor, who is required to periodically visit the students and guide them.